

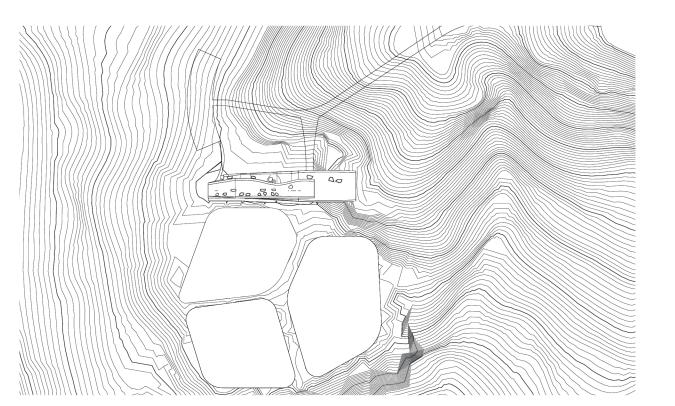


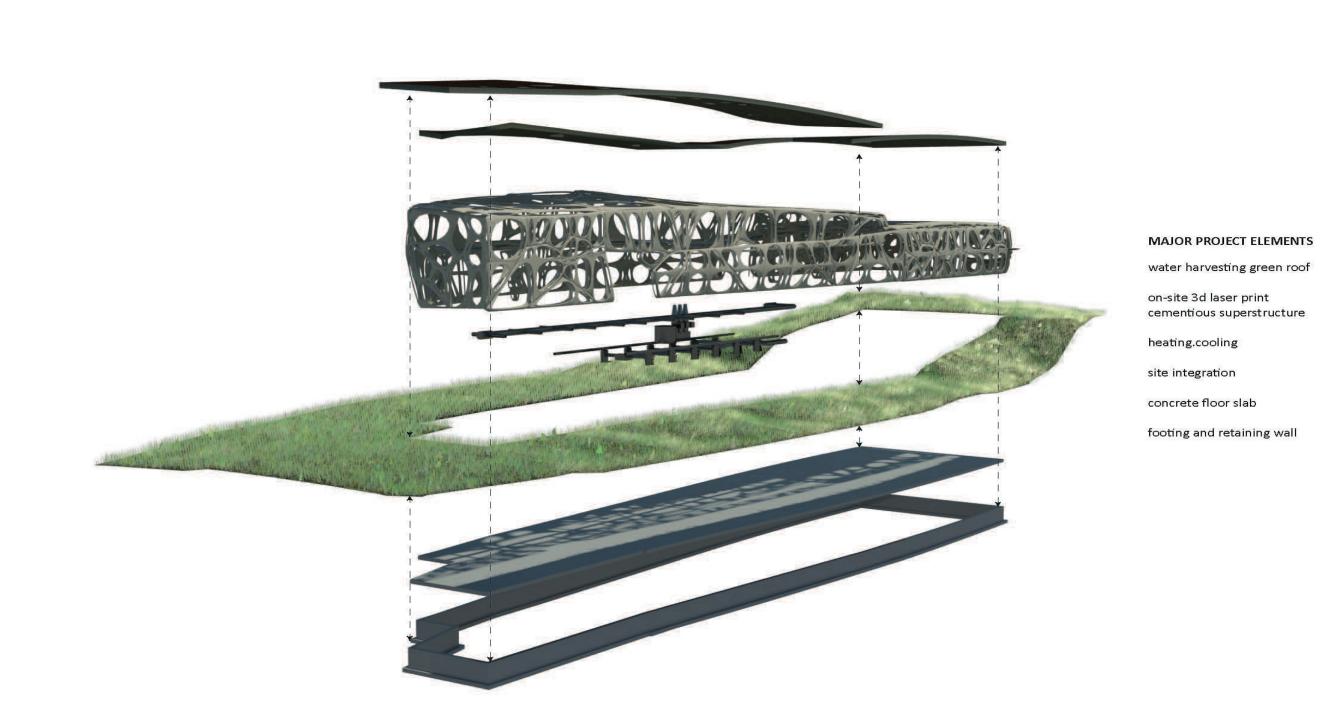
FRACTURE VORONOI

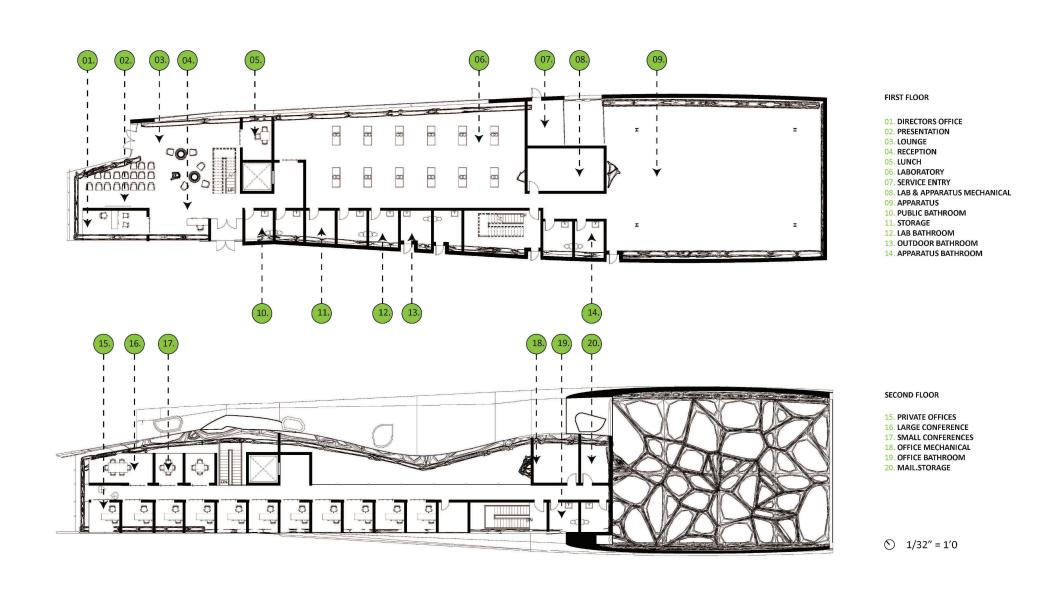
VORONOI | BIOMIMICRY

v.1.1 3ds divides an object in parts (voronoi cells) several iterations; original uv's are preserved and 'projected' onto the new faces; simple planar mapping is applied to a new channel and consistent throughout the new parts; new material id is applied to the new faces; can keep intermegenerations; can build hierarchy.









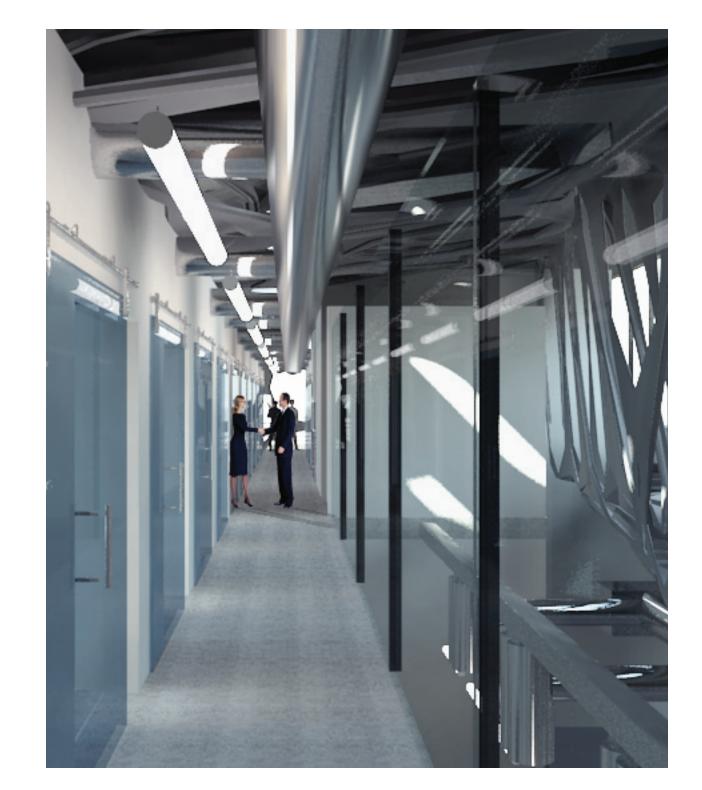


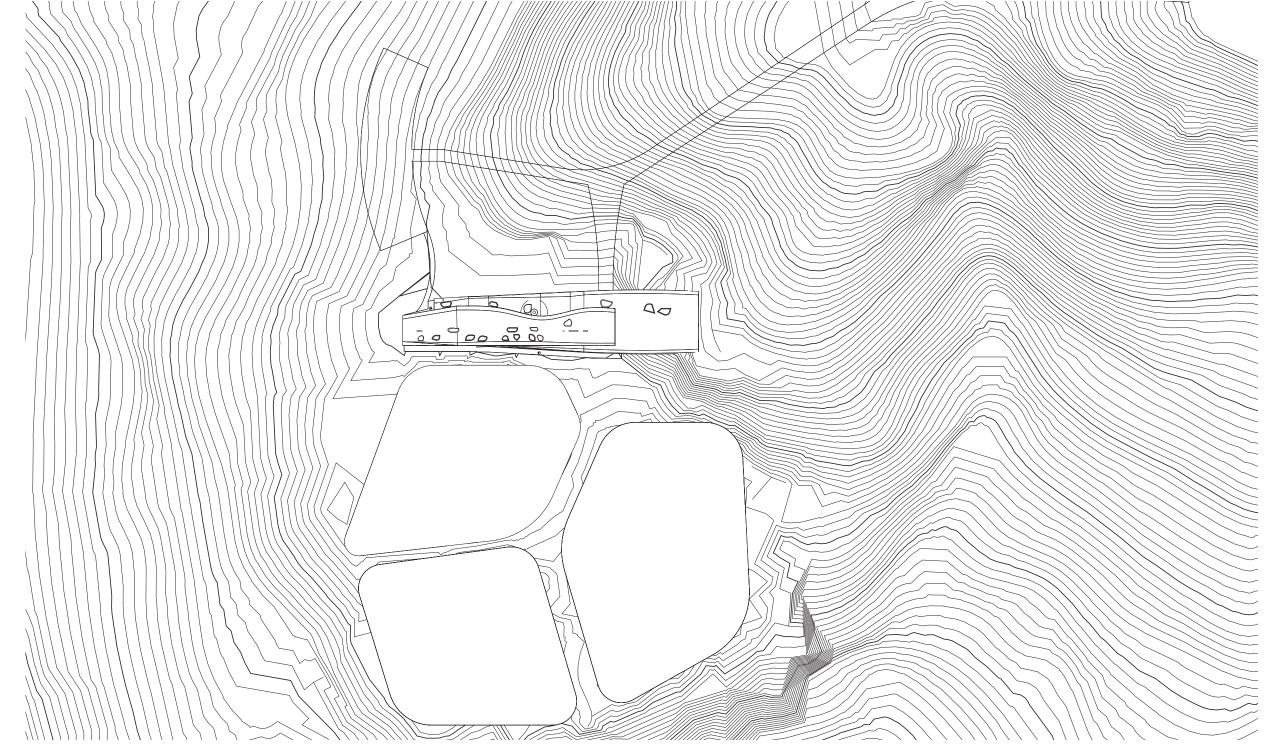


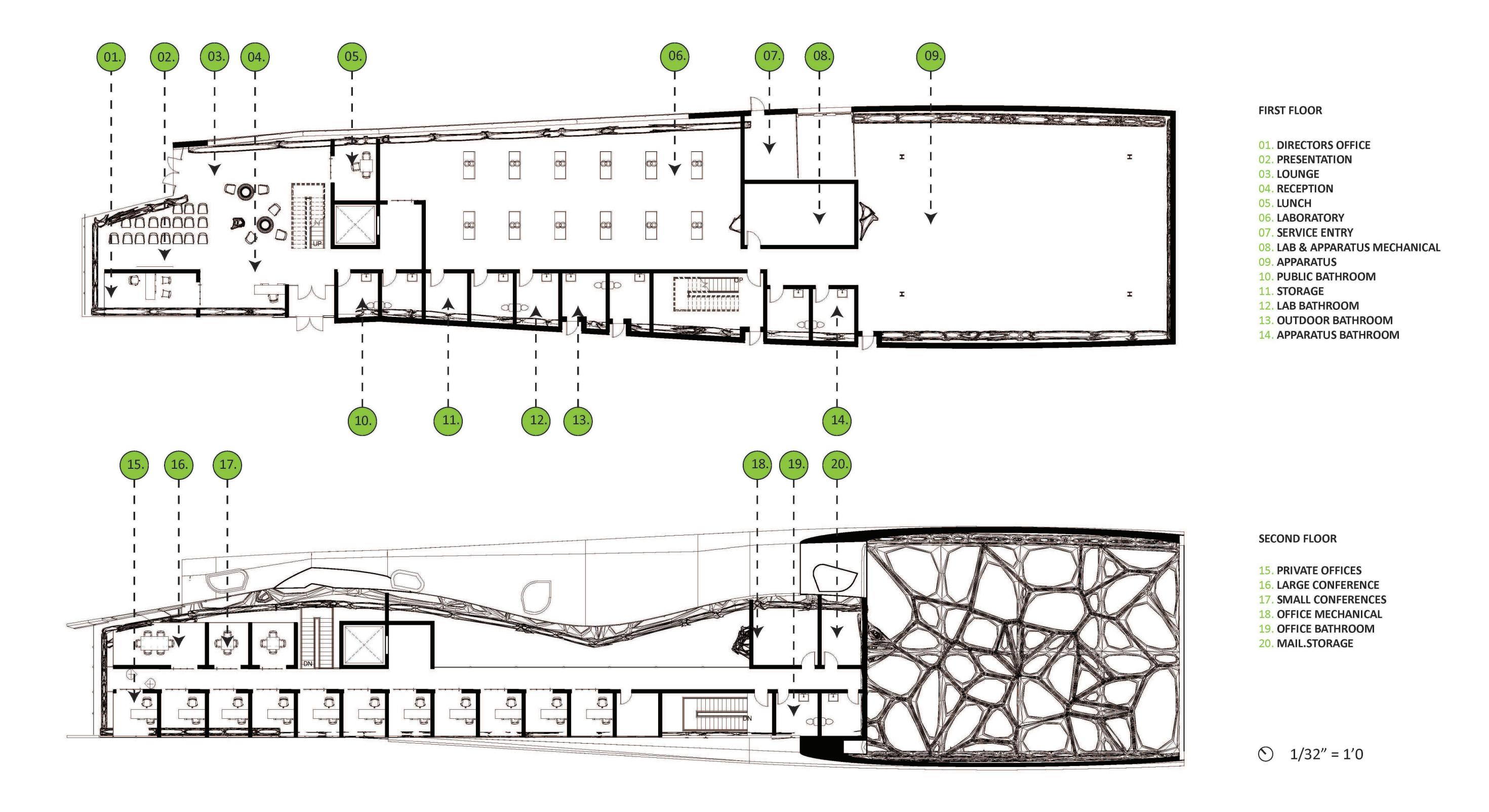
FRACTURE VORONOI

VORONOI | BIOMIMICRY

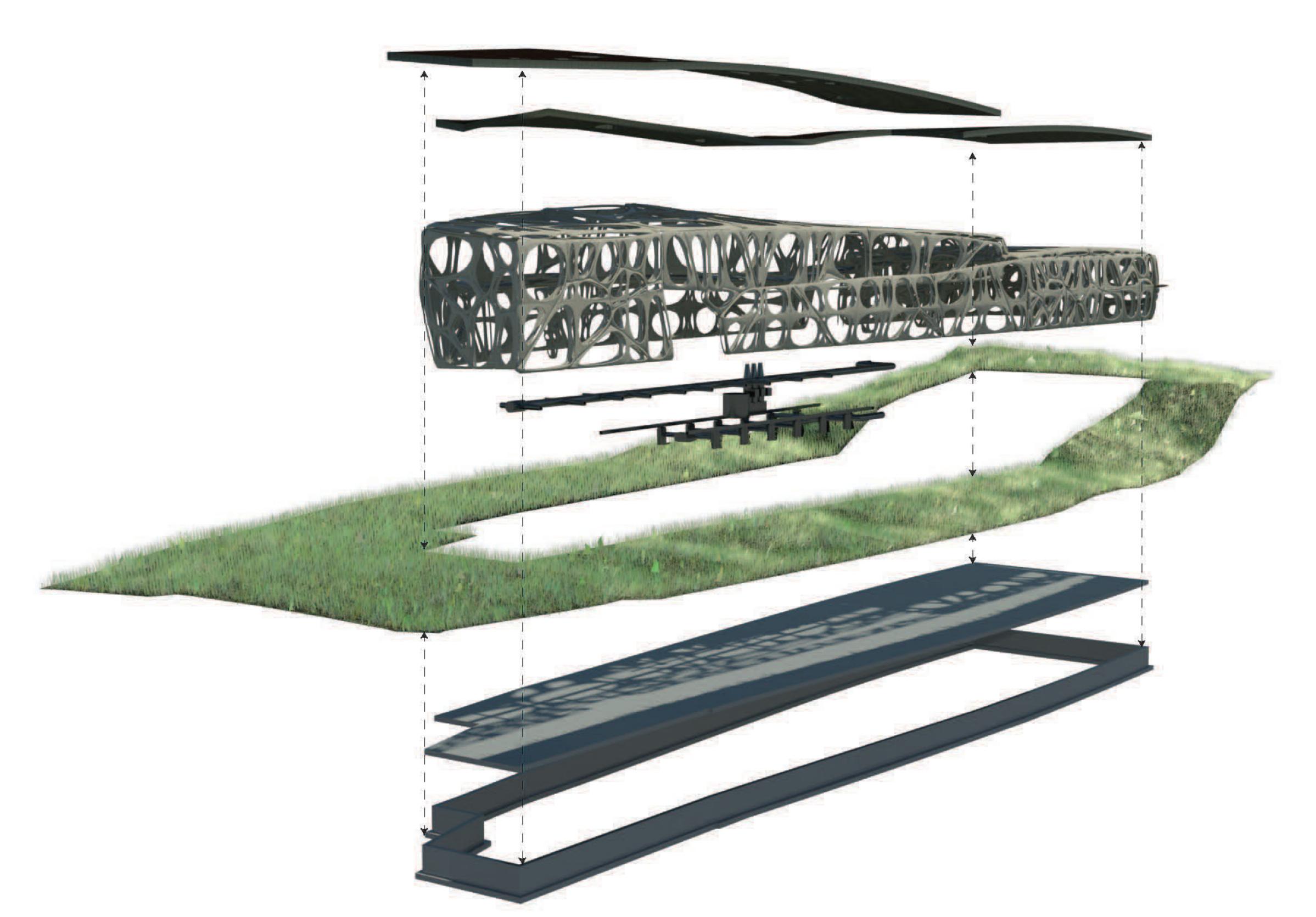
max divides an object in (voronoi cells) iterations; several original uv's are preserved and 'projected' onto the new faces; simple planar mapping is applied to a new channel and consistent throughout the new parts; new material id is applied to the new faces; keep intermediate generations; build hierarchy.











MAJOR PROJECT ELEMENTS

water harvesting green roof

on-site 3d laser print cementious superstructure

heating.cooling

site integration

concrete floor slab

footing and retaining wall

