

## Return A-Entrance **B-Administration** C-Lounge/Break Room D-Conference Room E-Library F-Cafeteria G-Kitchen H-Loading Dock I-Mechanical J-Gymnasium/Stage K-Auditorium L-Music Room M-Multi-purpose Area N-Greenhouse O-Younger Age Environment P-Older Age environment Q-Storage R-Restroom S-Eco Pond Scale- 1/16"=1" Section B

## Symbiosis

A design that can used as a learning tool for future generations that go through this school to know and have a symbiotic relationship with nature. The design having visible sustainable technology and practices will allow easy learning by all who interact with the design as well as the students. It is important that we as humans learn to be sustainable and have respect for our environment and to obtain this it is important to have a close relationship and to interact with the environment.

## Montesorri Education

- -Multiage groupings that foster peer learning,
- -Uninterrupted blocks of work time
- -Guided choice of work activity
- -Montessori students learn through sensory-motor activities, working with materials that develop their cognitive powers through direct experience: seeing, hearing, tasting, smelling, touching, and movement
- -The child continues to organize his thinking through work with the Montessori learning materials and an interdisciplinary curriculum as he passes from the concrete to the abstract. He begins the application of his knowledge to real-world experiences.



