design process sketchbook
**Problem Statement**

- **Dynamic** → **Flexible**
  - **Space**

- **Kinetic**

- **Energy**

  - **Two Concepts**
    - **Space**
    - **Energy**

- **Animate**
  - **Alive Motion**
    - Energy or forces that produce motion — as opposed to static
    - Characterized by continuous change or activity

- **Seating**
  - Flexible
  - Pull-out

- **Efficiency**
  - How long do transformations take?

- **Proscenium**
  - Flat floor
  - Up thrust
  - Down proscenium

- **Thrust**