



[re-connecting the city + river]

How can a growing first-ring suburban city restore a

#### community identity

## project typology

Community Center + Library [Riverfront Development]

Sartell, MN

### theoretical premise

The design will be re-discovering the city's historical influence to aid in restoring a sense of community identity.



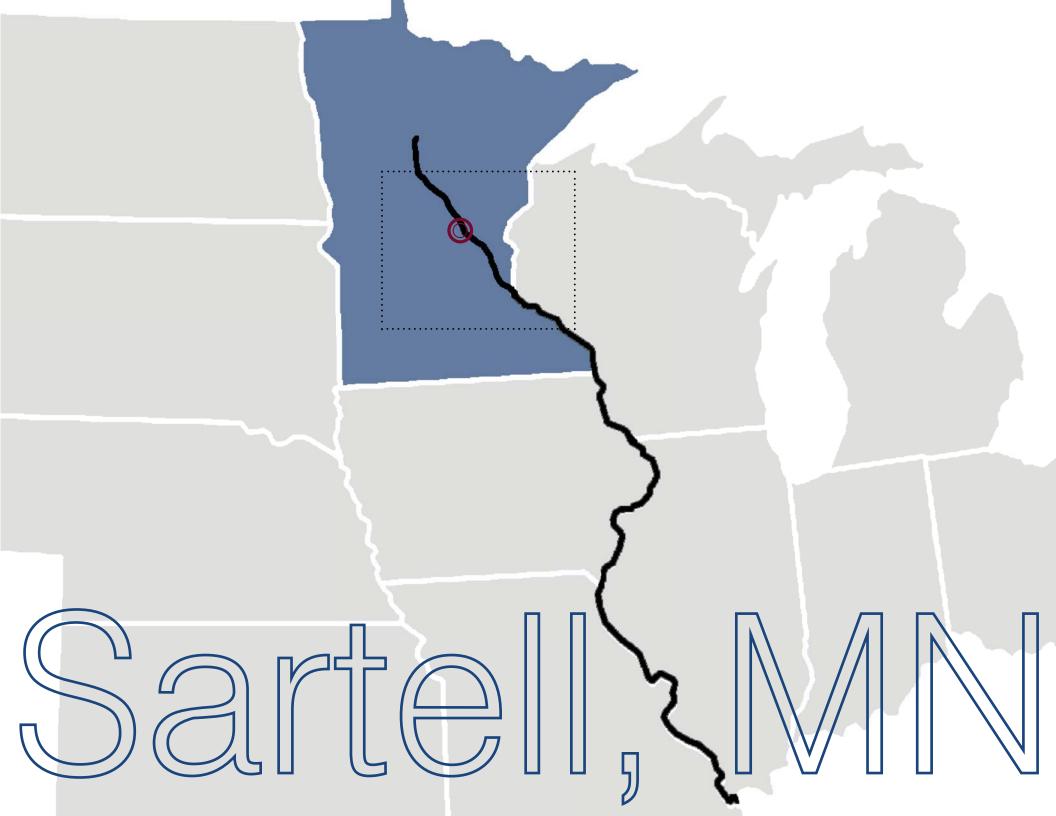
- -Population growth
- -Downtown abandoned
- -Historical origin
- -'Front Door' to city

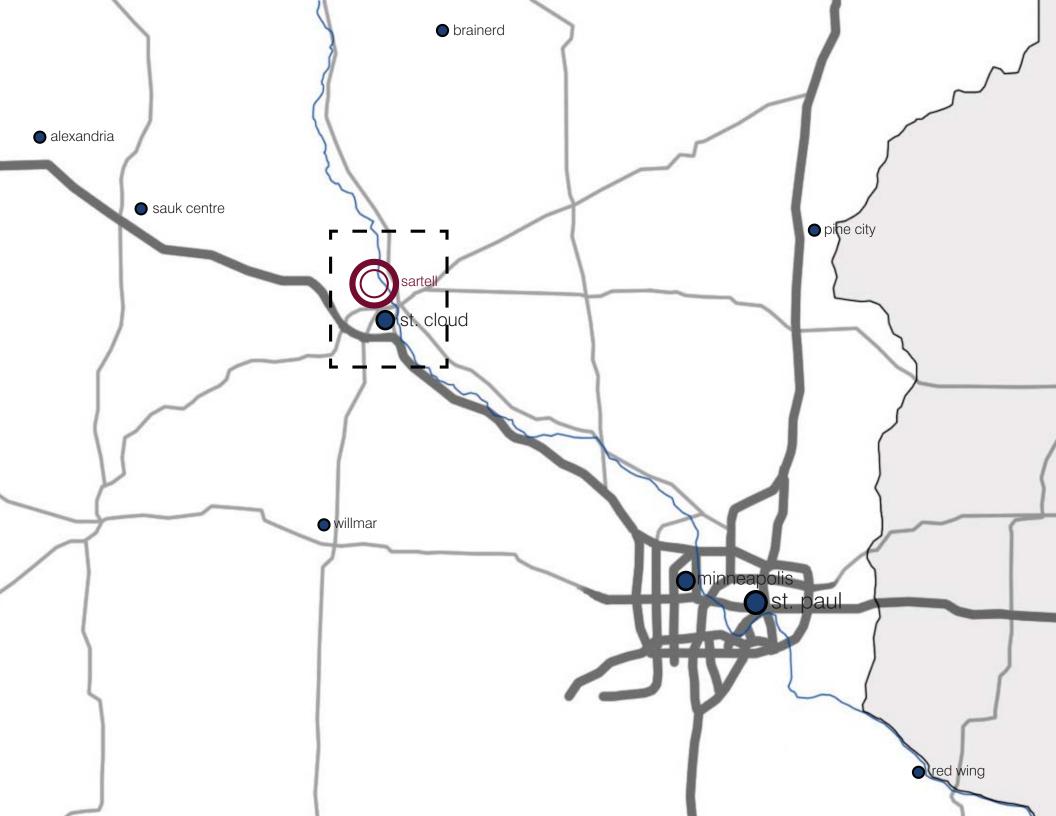
"they must feel that it is at gut-level, theirs; that they are willing to fight over it and for it. They must see it as having an importance relative to their personal interests. They must see it, at some gut level, as a community" (Garreau, Joel in Edge City)



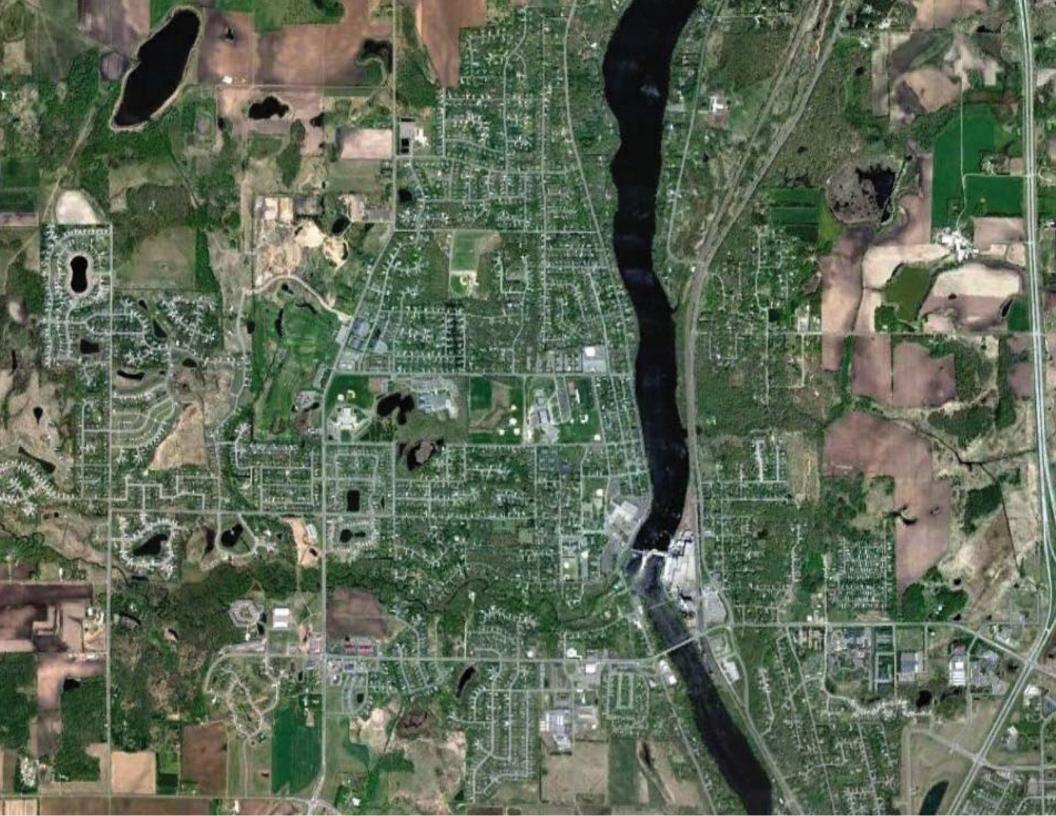
### project justification

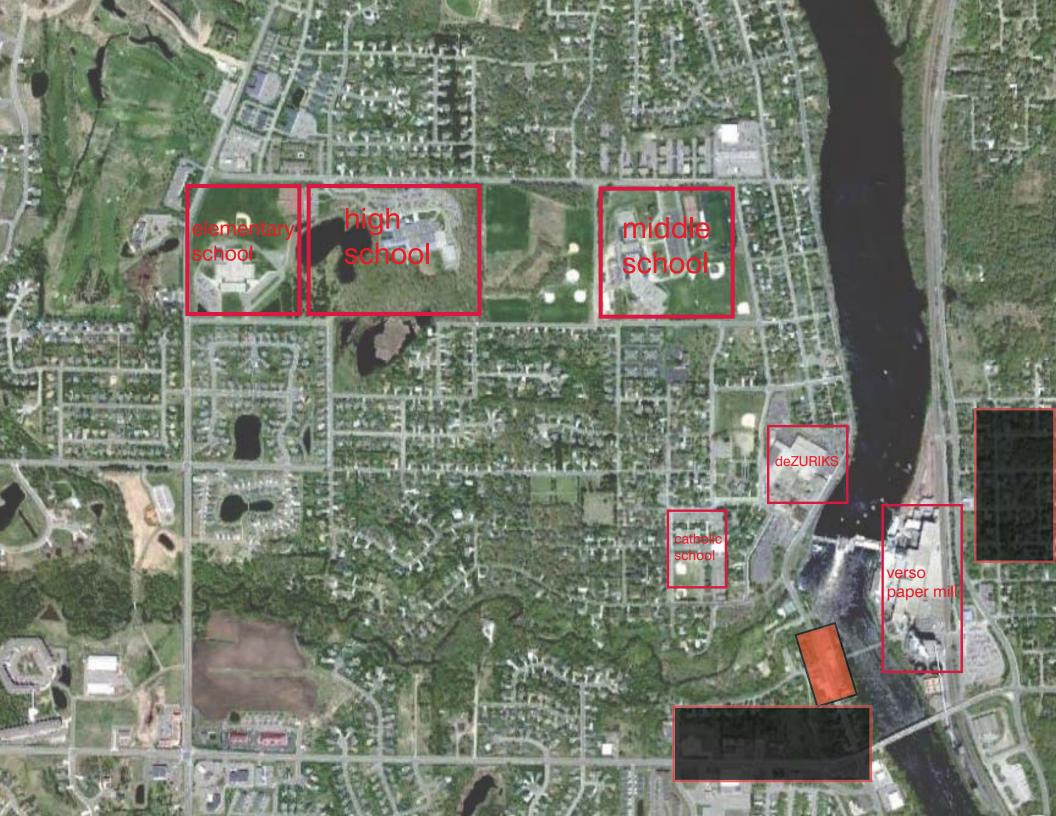
The city of Sartell has experienced a loss of community identity. The relationship between the paper mill and the Mississippi River has historic value and is a framework for the re-vitalization of the city's origin.















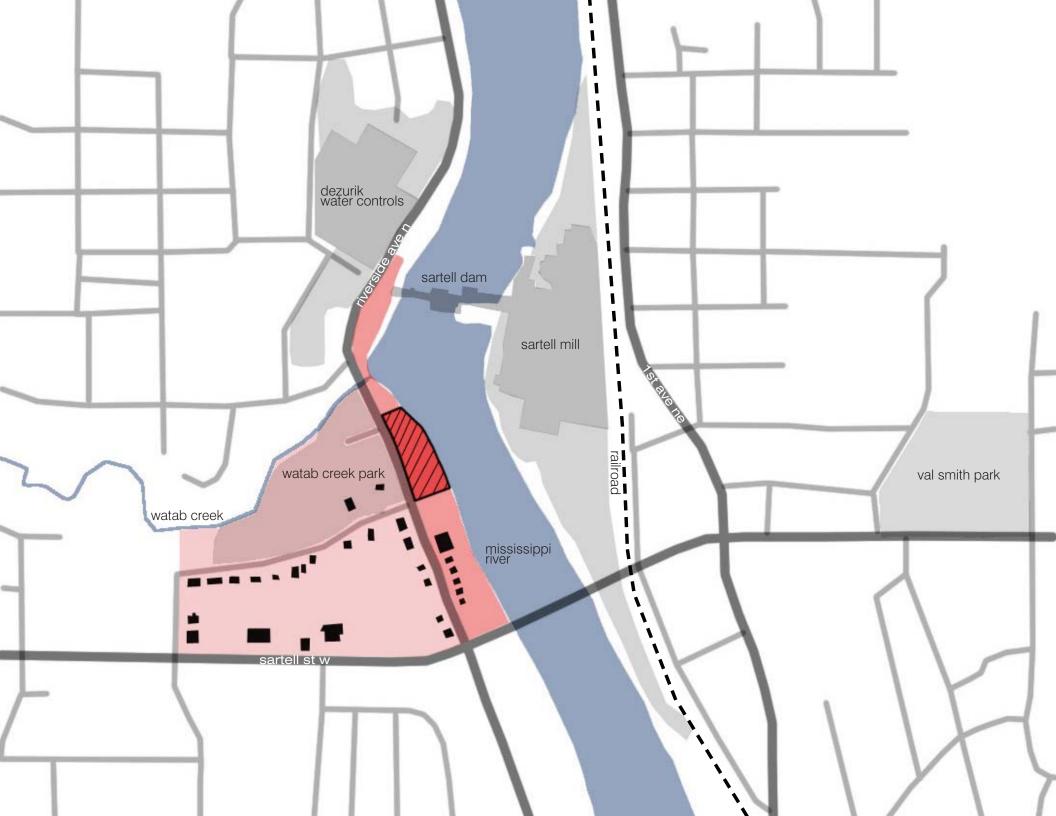




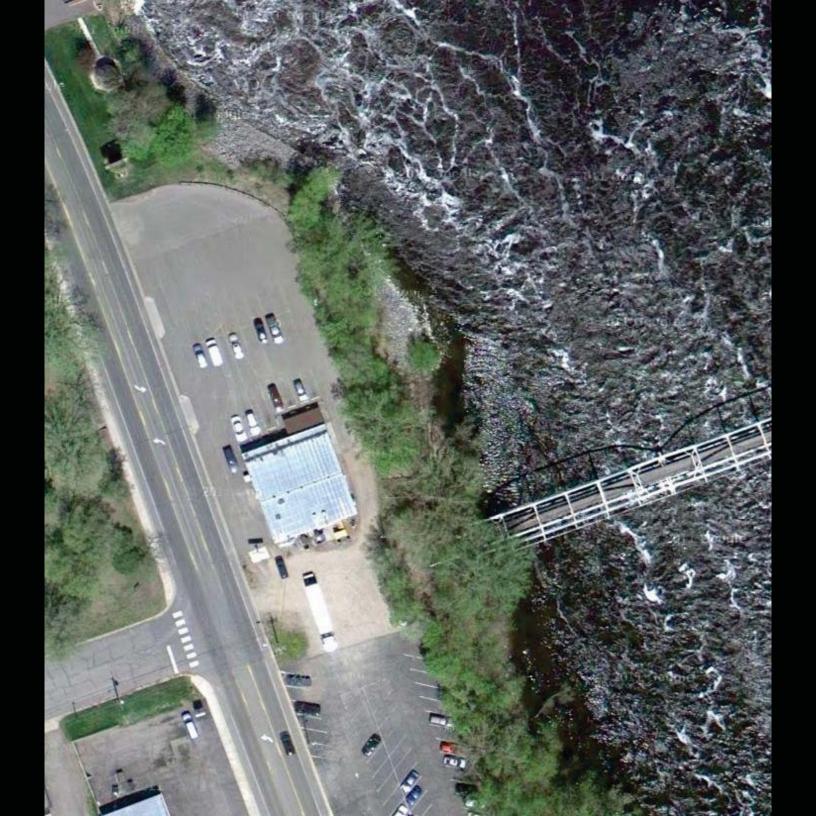












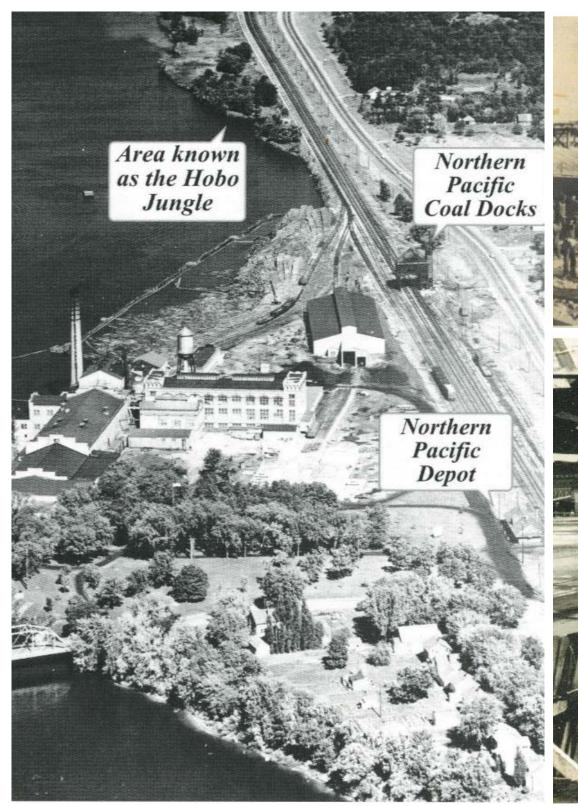


mississippi river

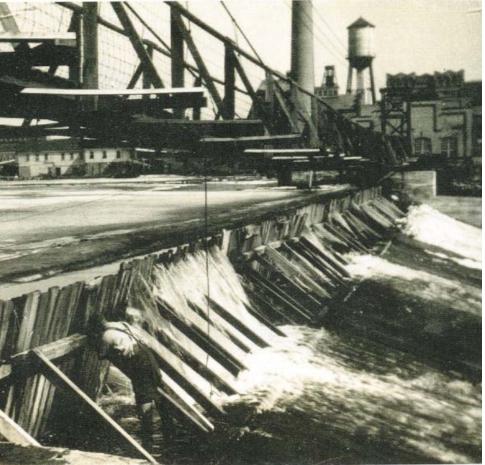
100 year flood

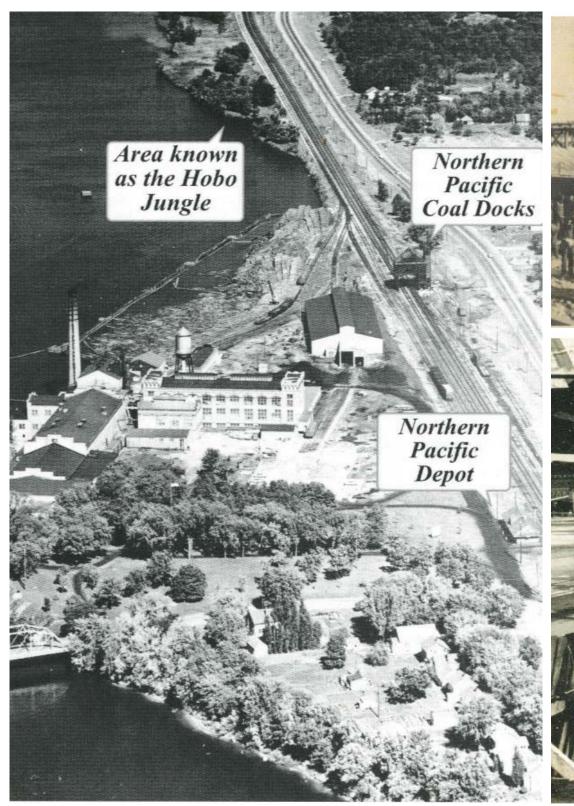
500 year flood

floodway line

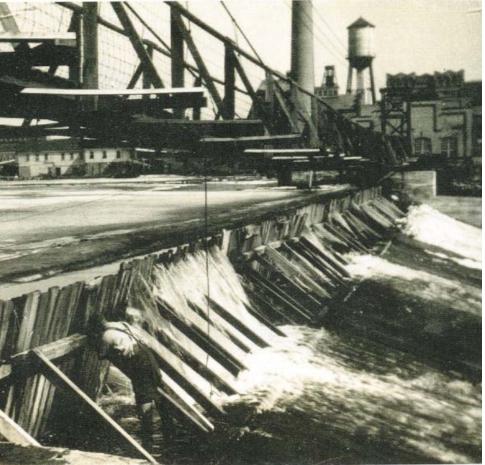


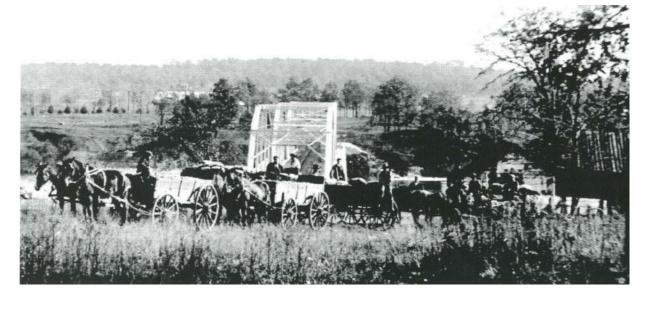




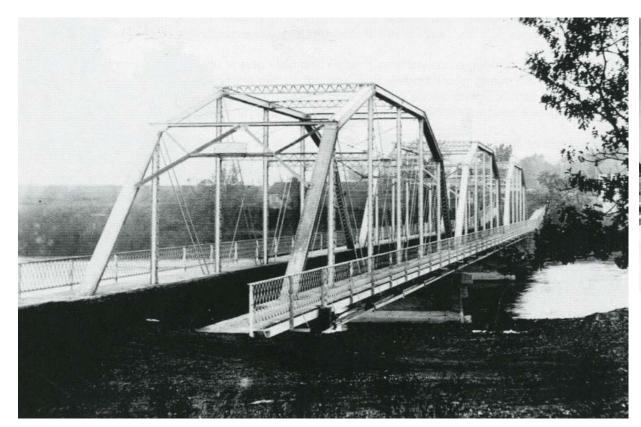


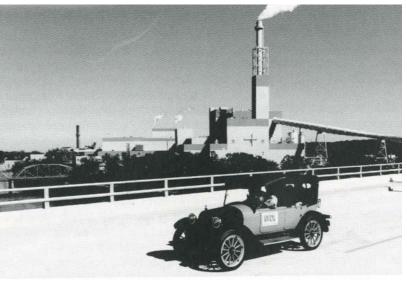


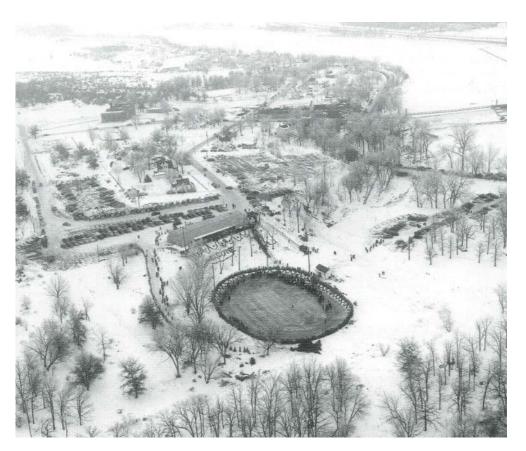




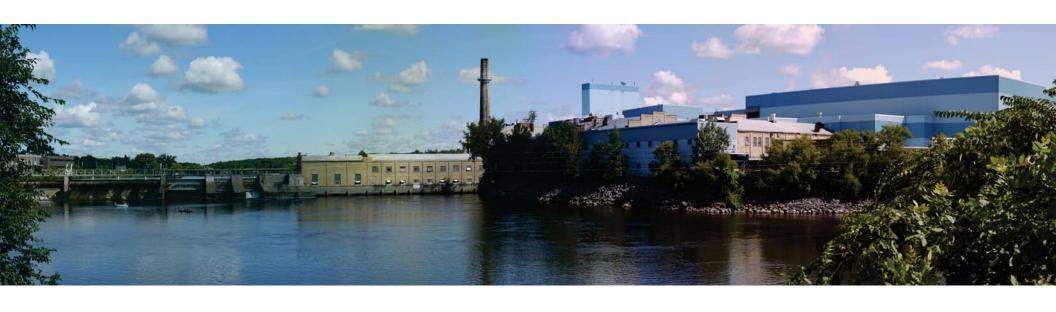














































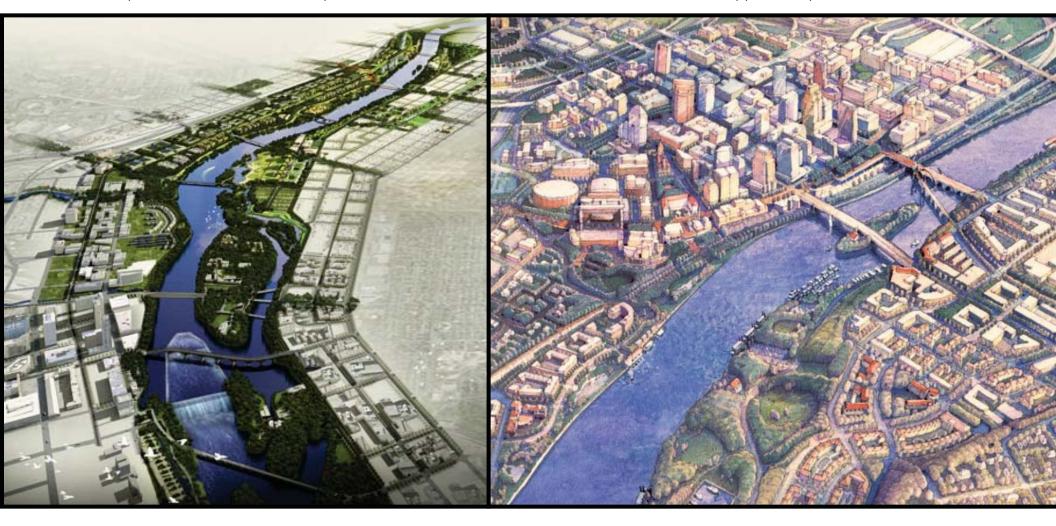


# research topics

- □ Establishing a sense of community identity
- ☐ Re-connecting city and river
- ☐ Waterfront development
- ☐ Mixed-use development

The Minneapolis Riverfront Vision and Implementation

Saint Paul on the Mississippi Development Framework document



#### 10 principles that underpin the framework

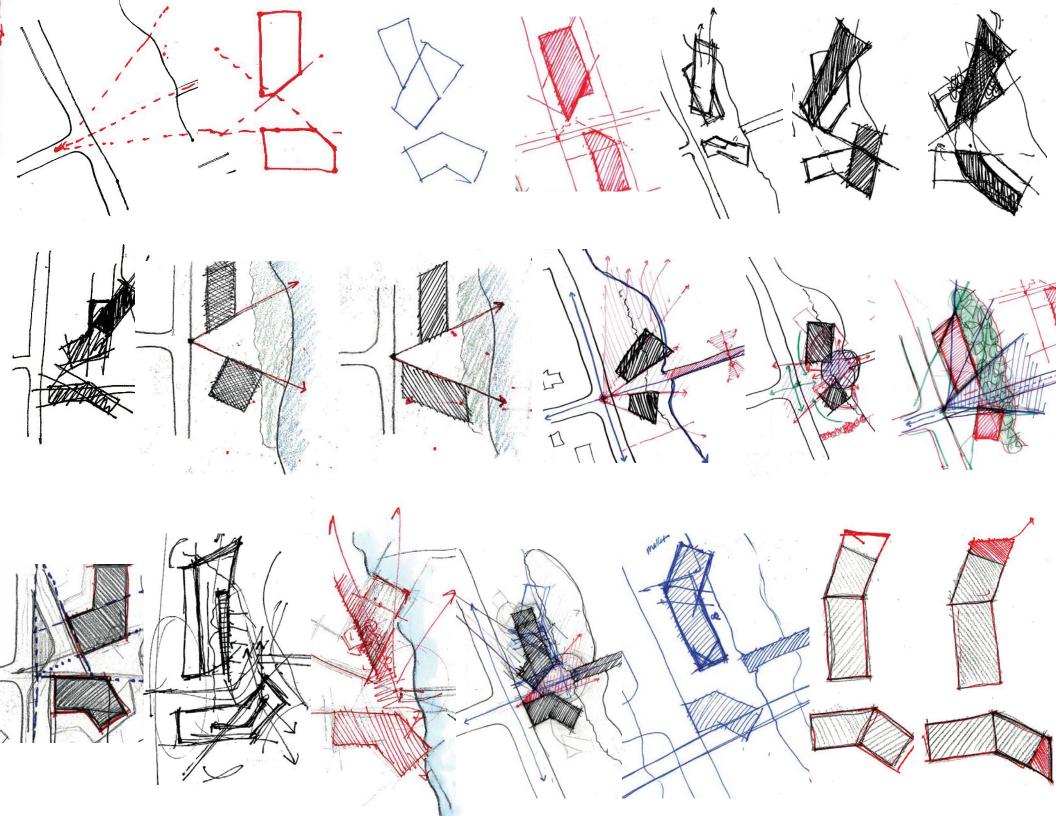
Promoting a more holistic approach to city building, the Development Framework reflects a fundamental shift in thinking, represented in the Ten Principles summarized below





### concept + process

[footprint + viewsheds]





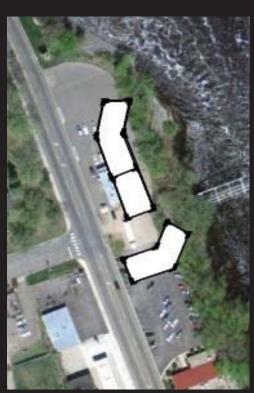






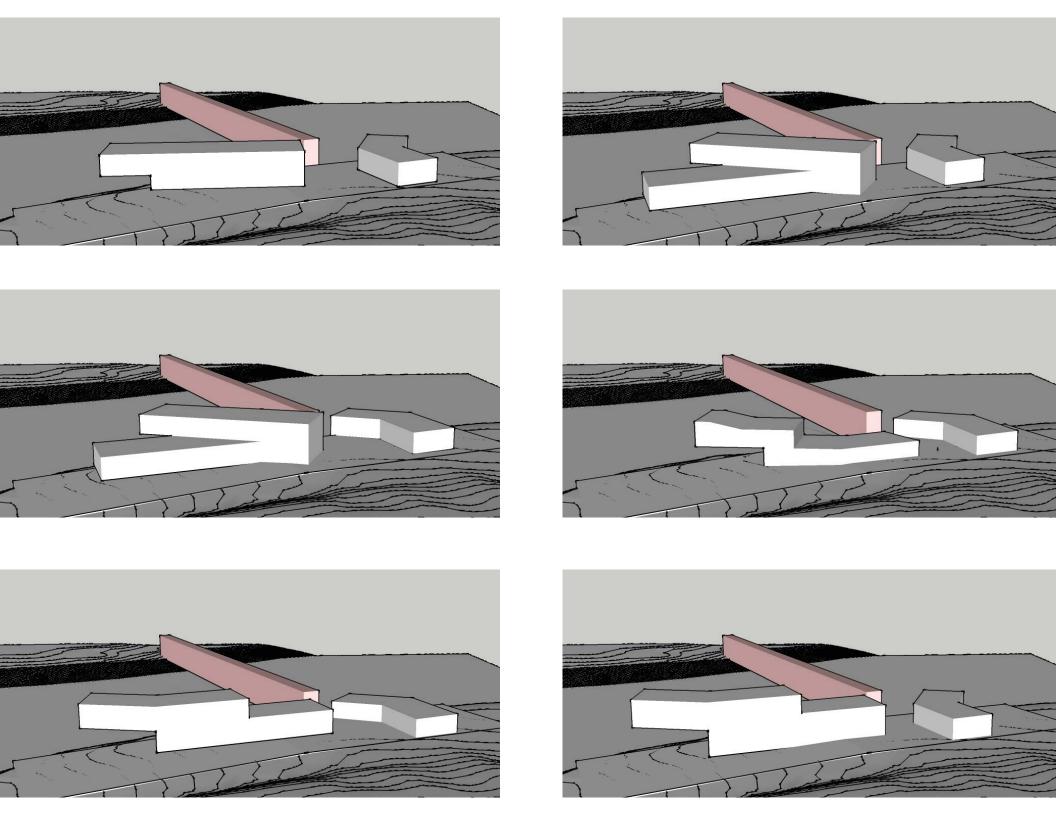


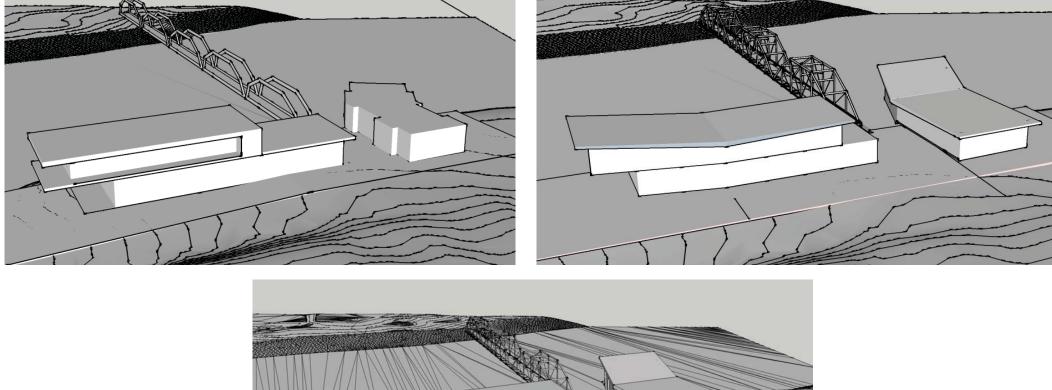


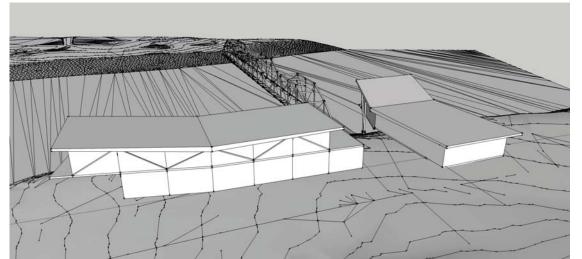


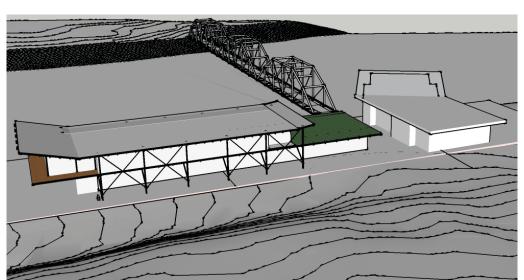


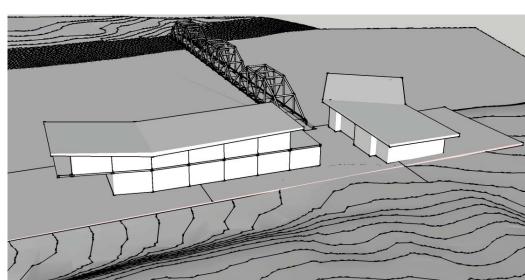
#### [massing + form]



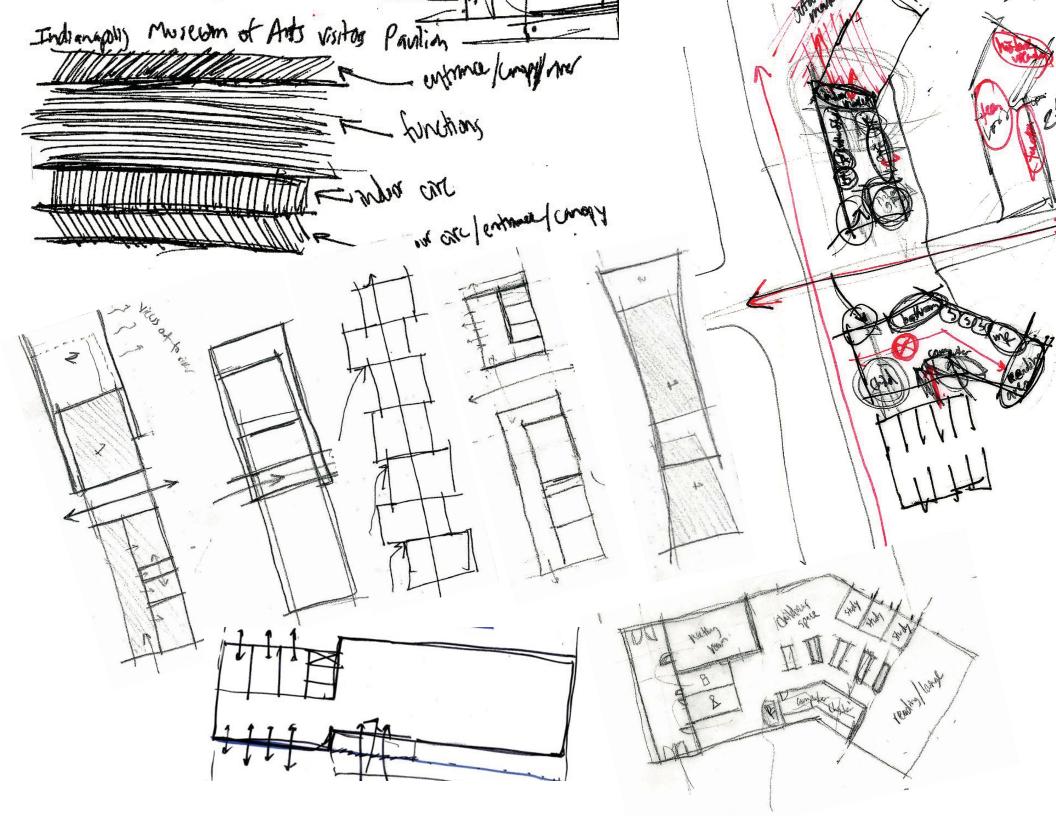






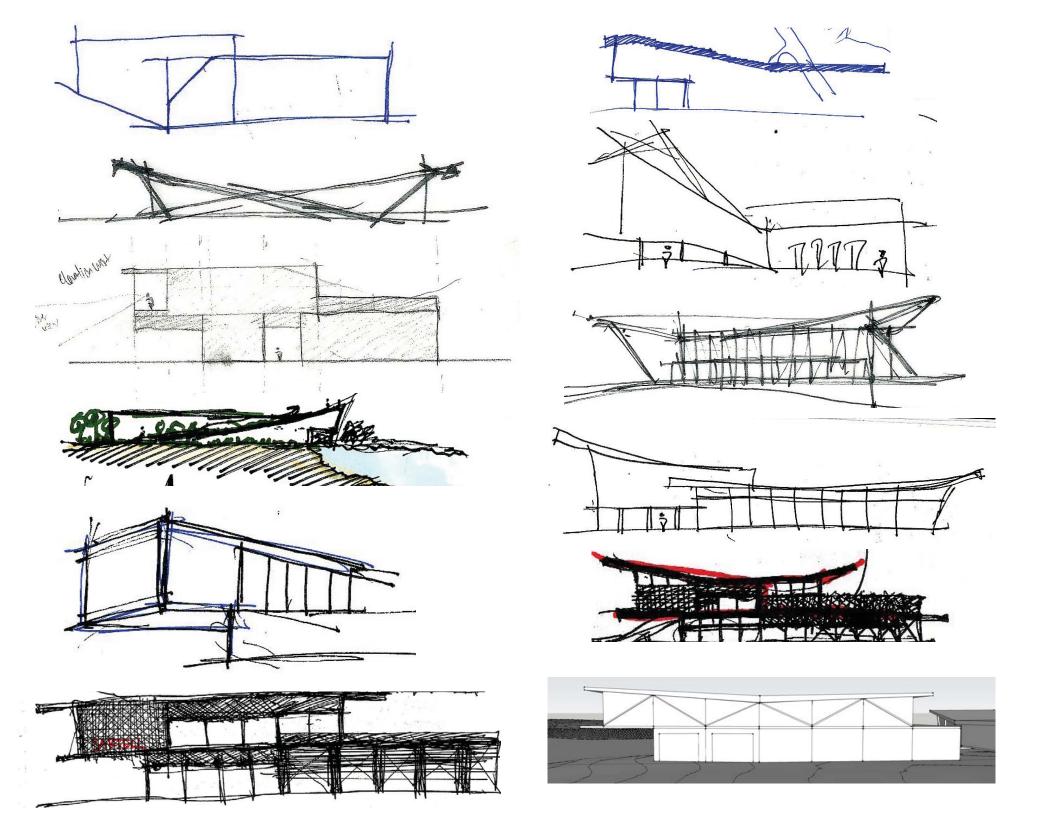


#### [spatial organization]



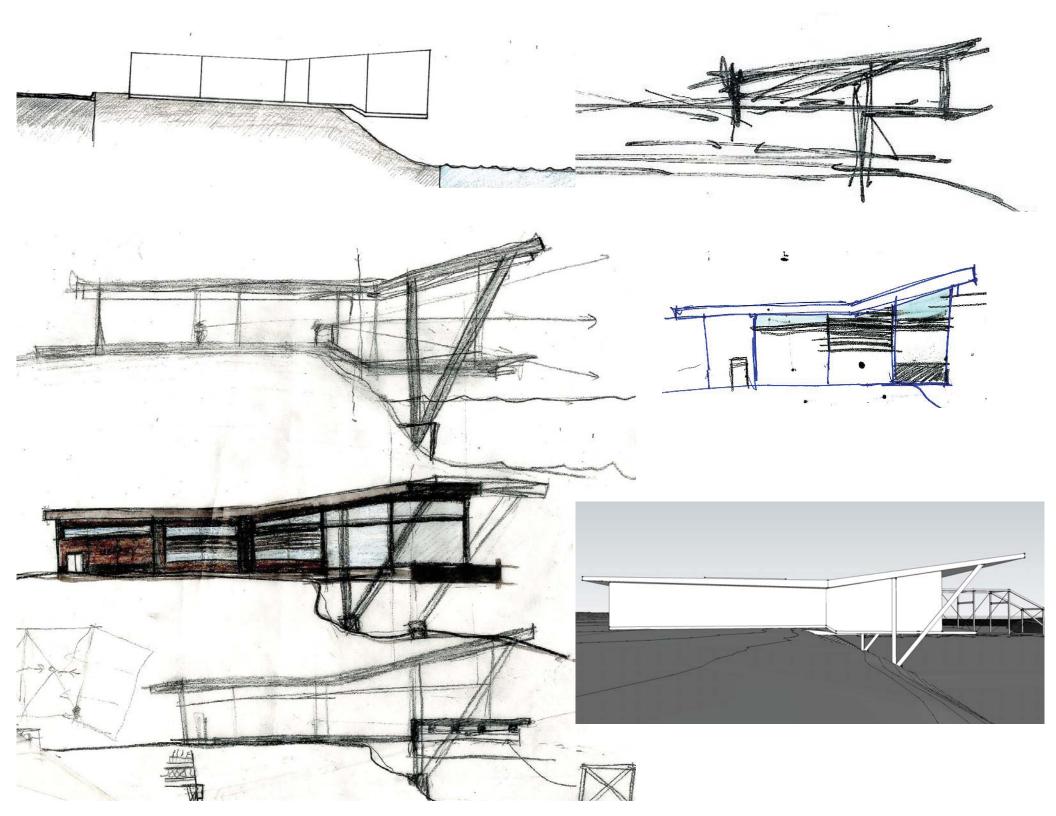
## community center

[elevations]

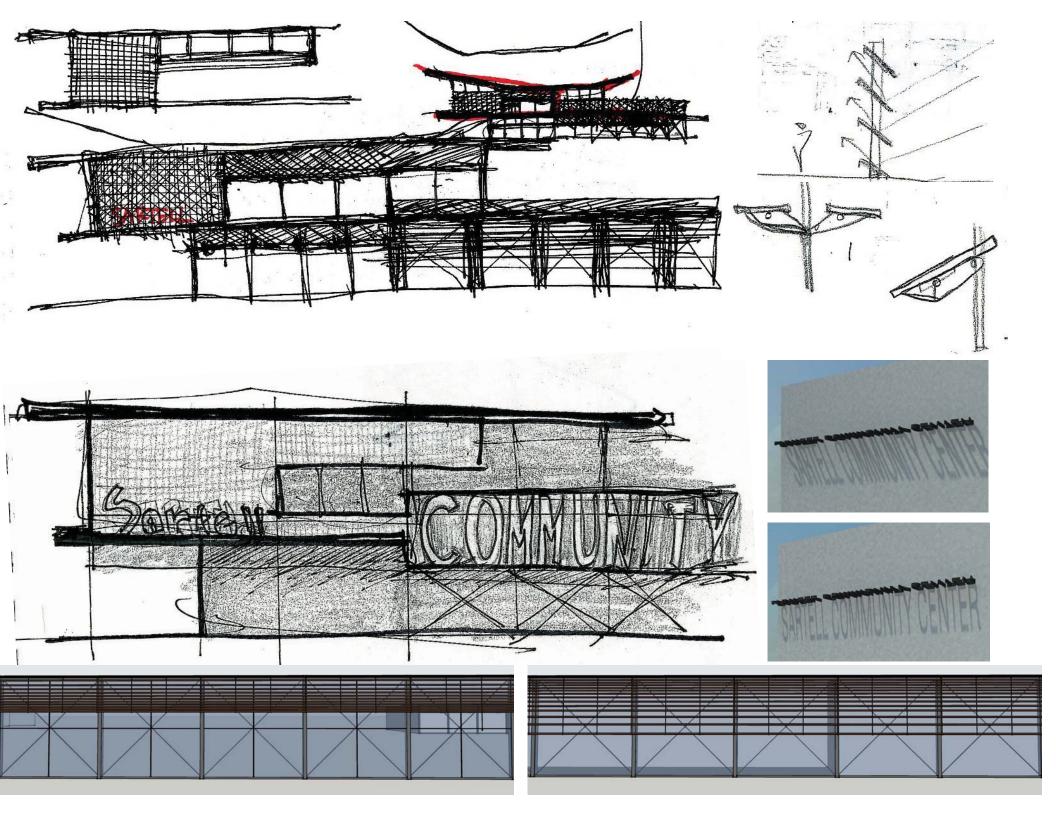


# library

[elevations]

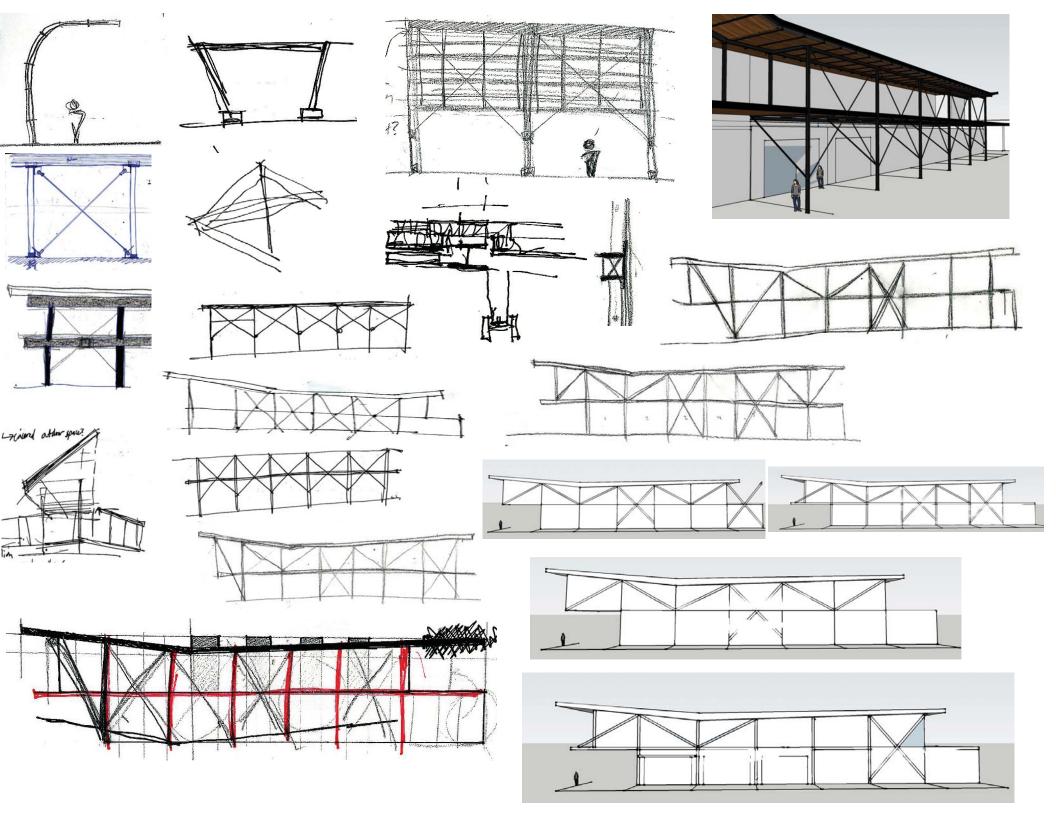


#### [shading+ signage]



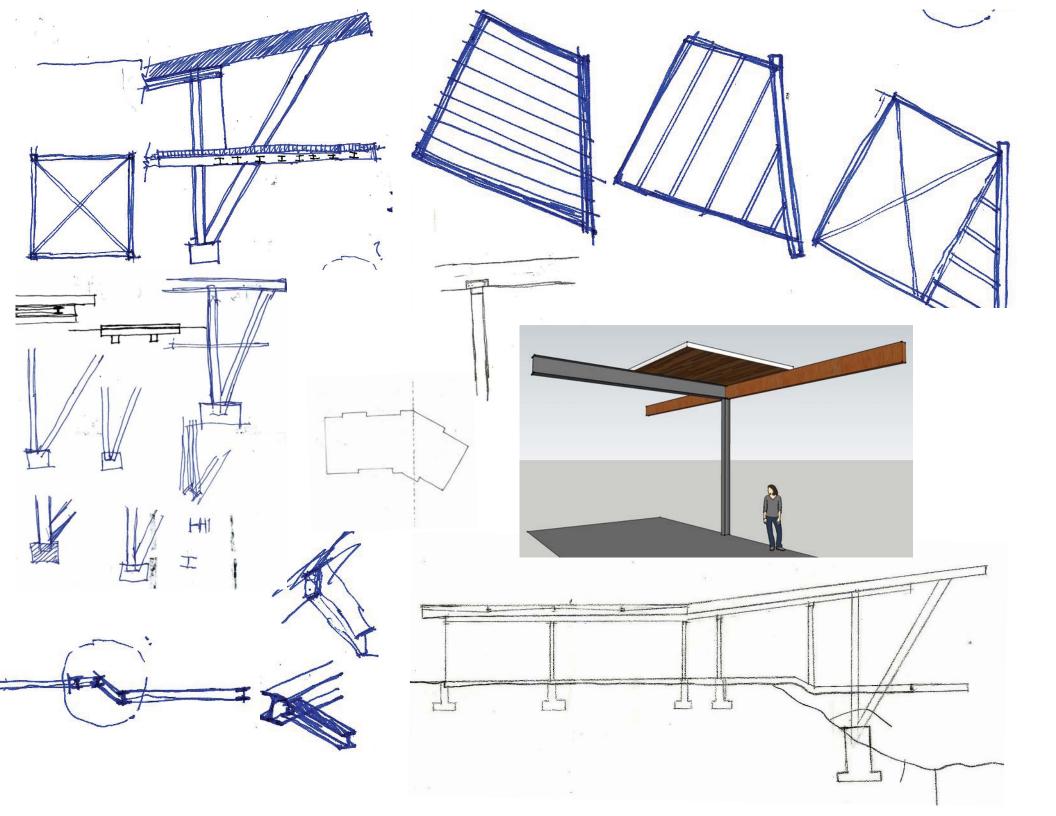
## community center

[structure]

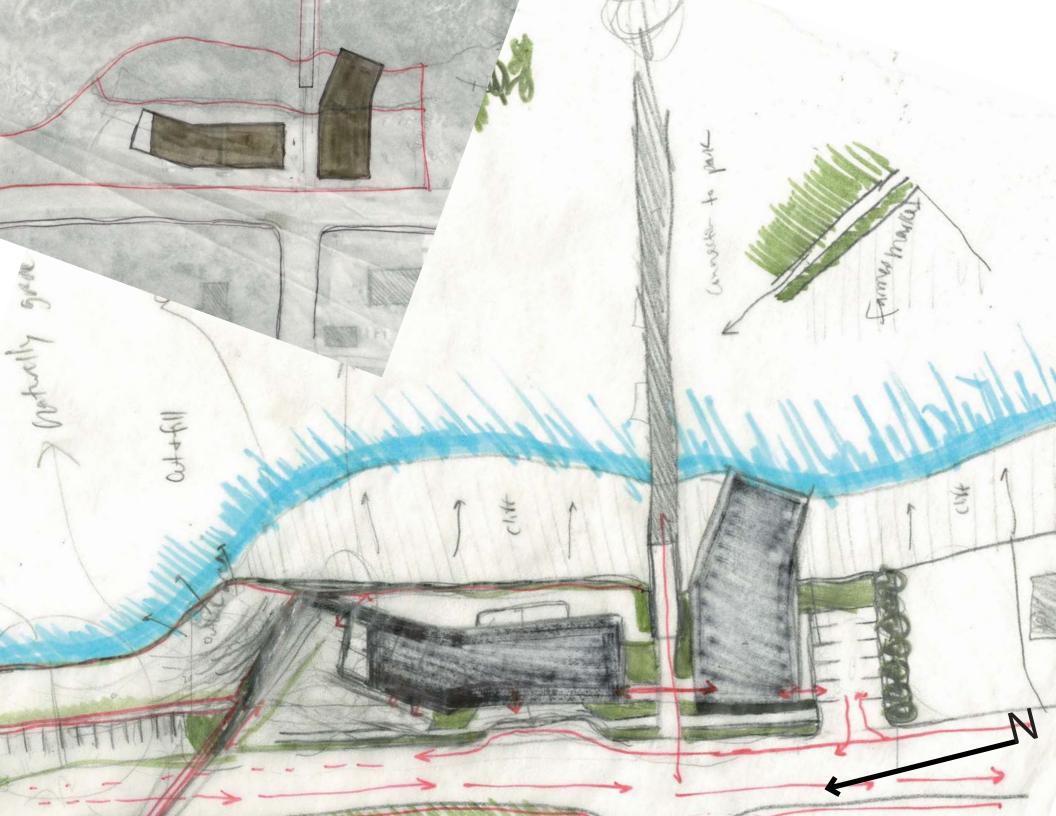


# library

[structure]



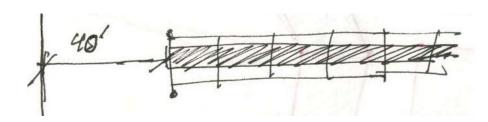
### [site+bridge]

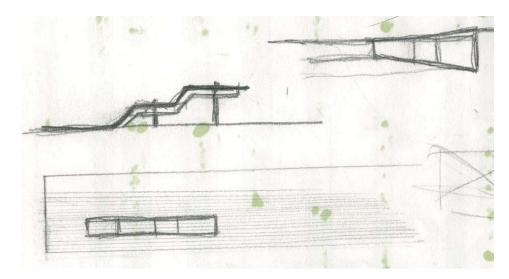


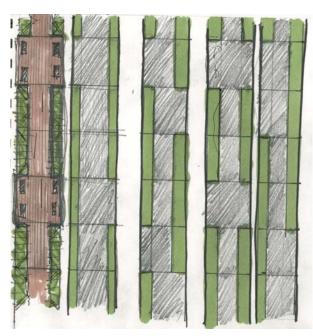


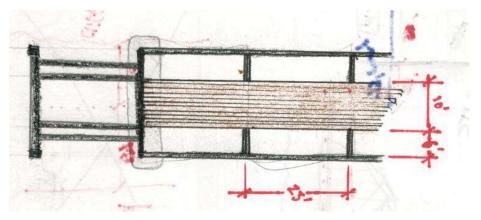




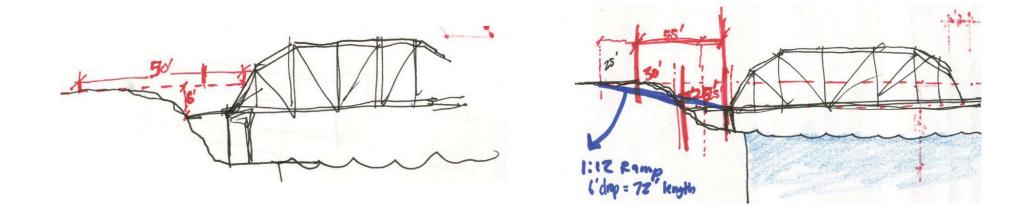


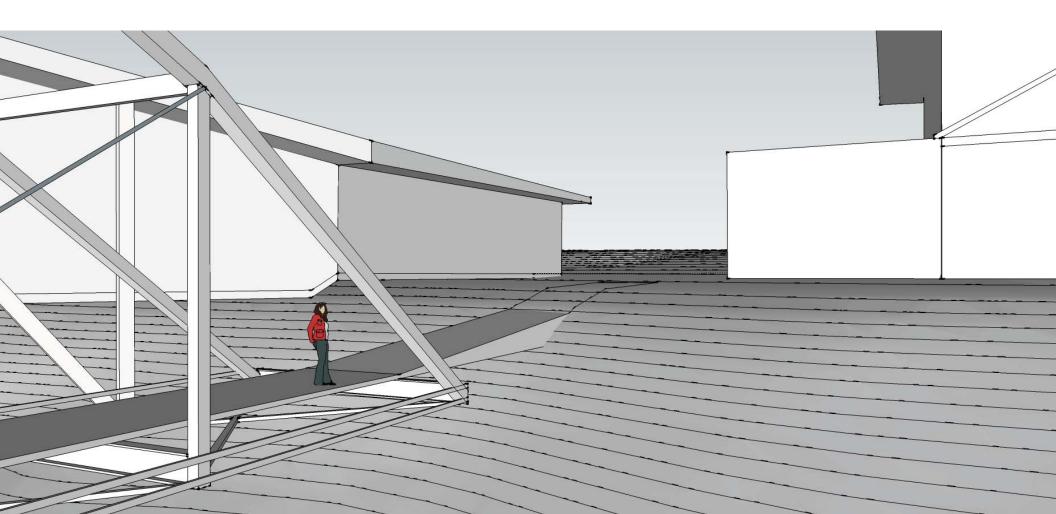




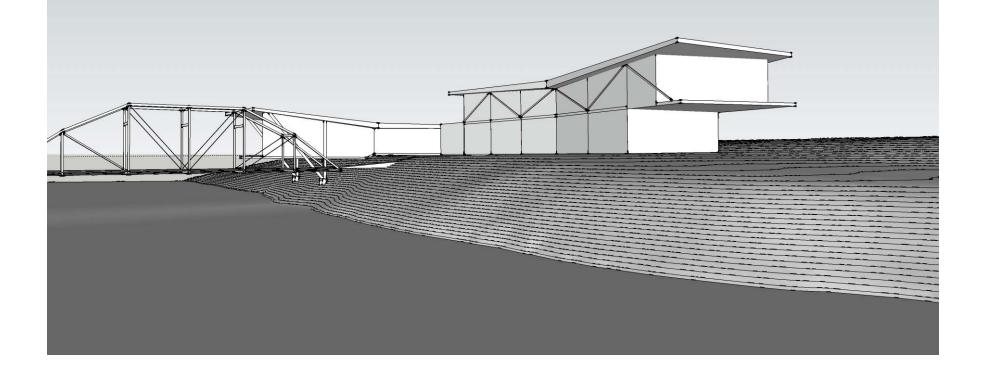


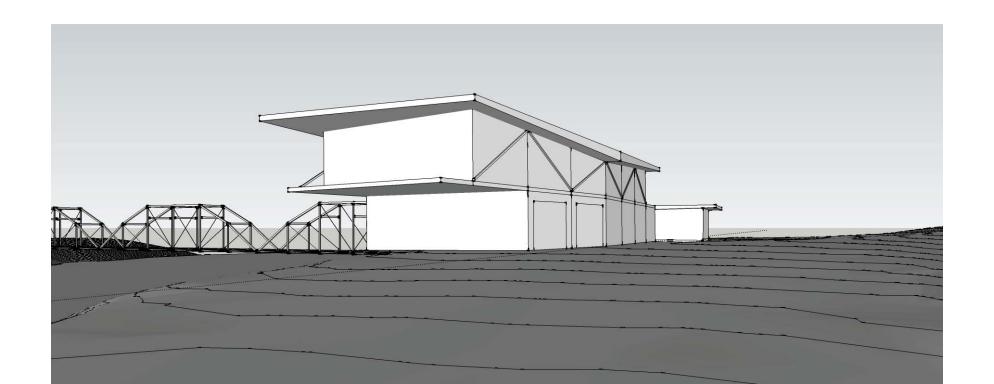


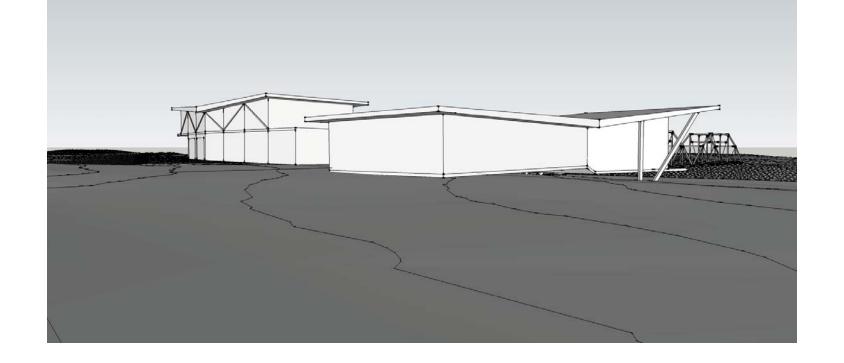


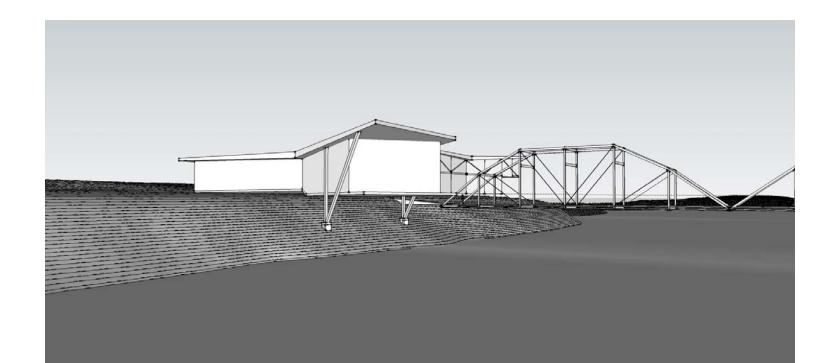


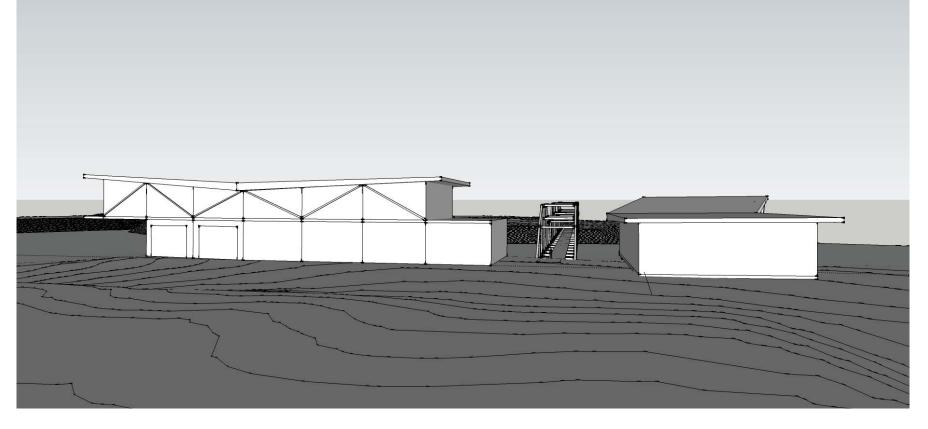
#### [midterm perspectives]

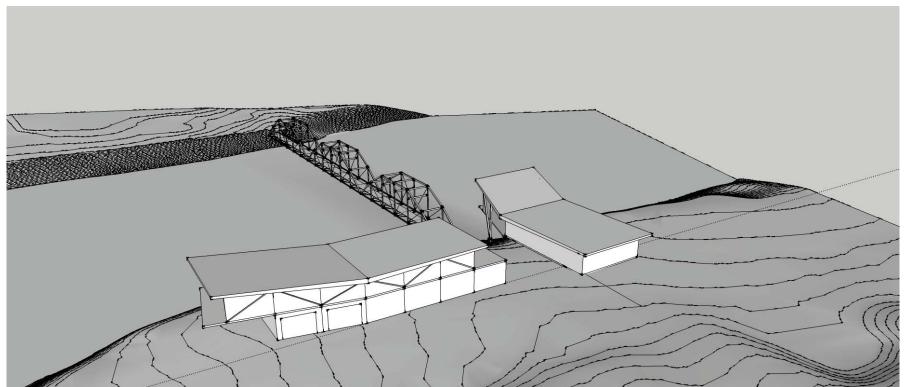


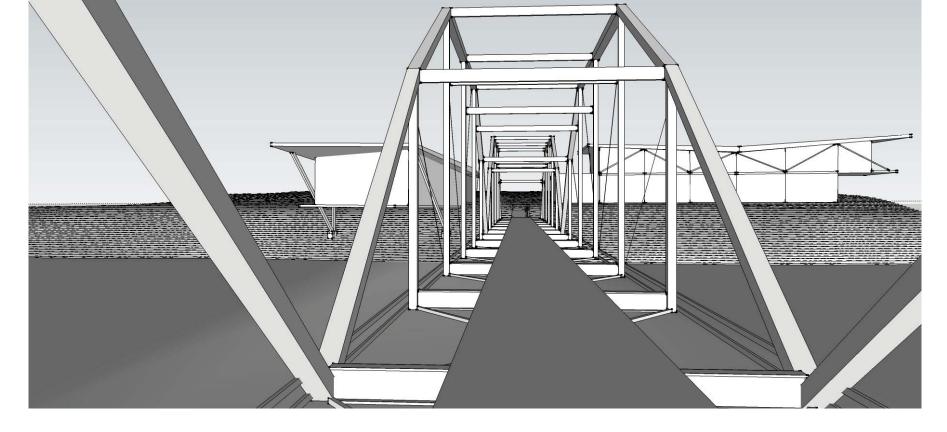


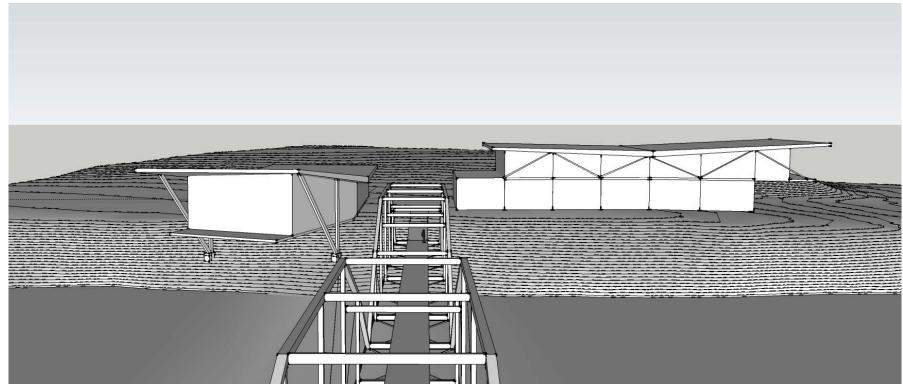


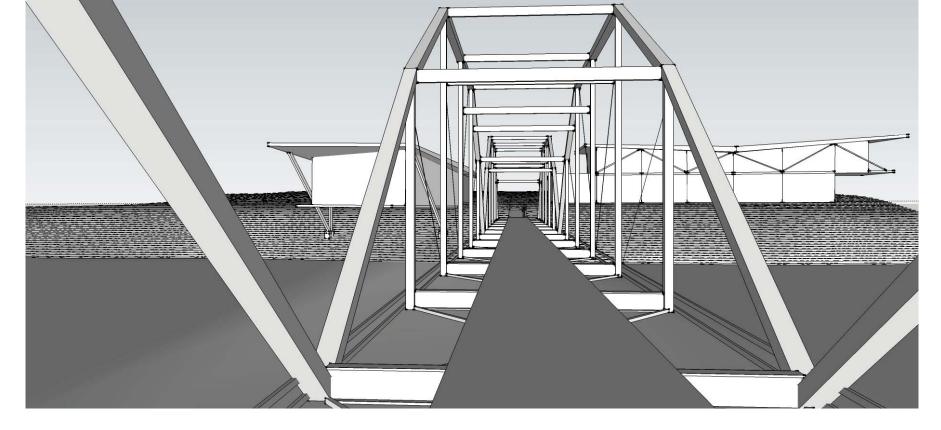


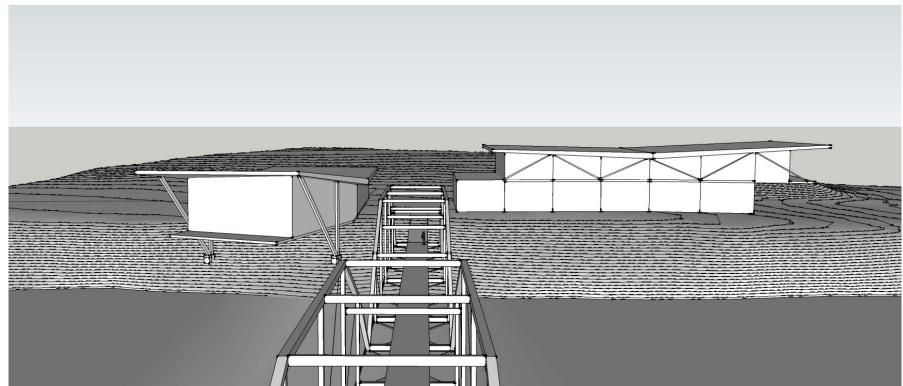






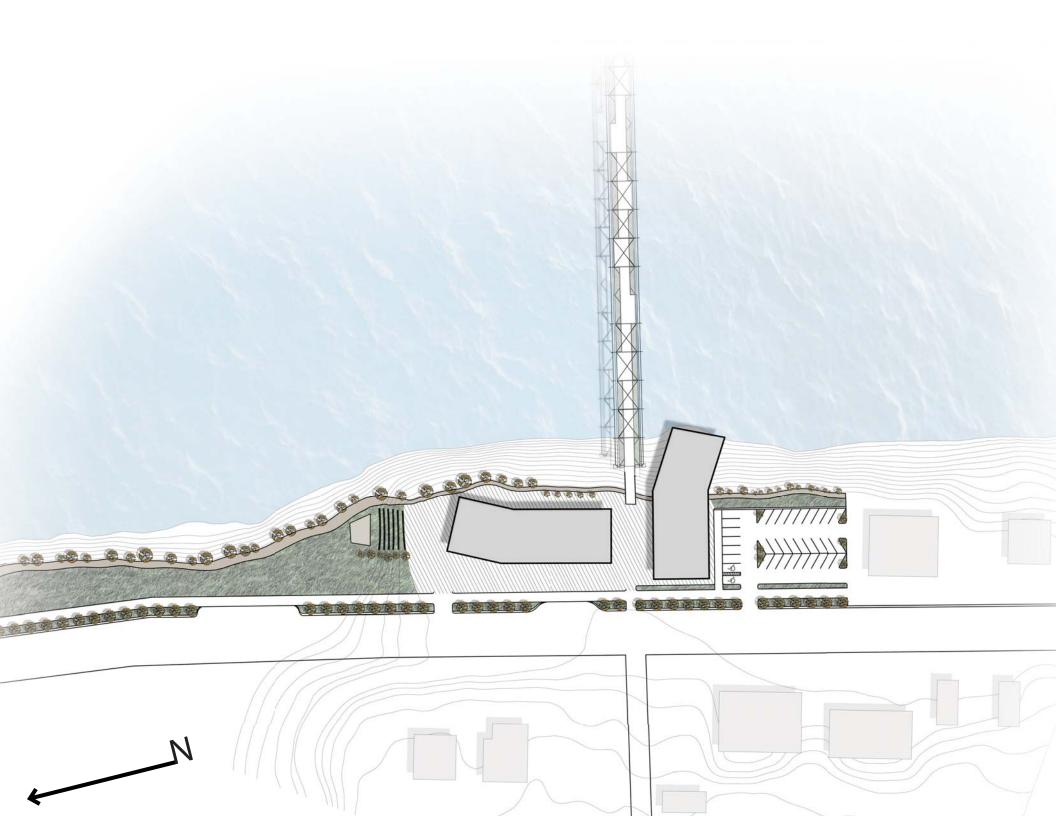






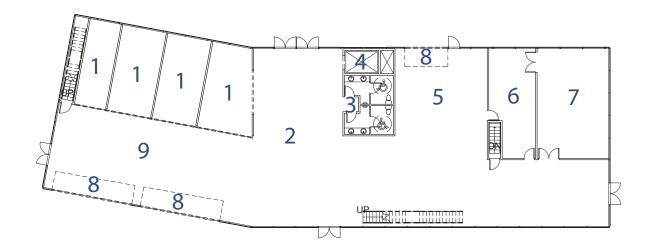
### [final design]

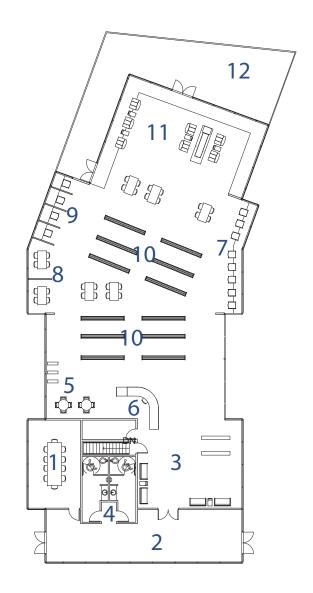




- 1 retail space
- 2 lobby/circulation
- 3 rest rooms
- 4 elevator
- 5 cafe
- 6 kitchen storage
- 7 teaching kitchen
- 8 bifold garage doors
- 9 indoor market flex space

- meeting room
- 2 vestibule
- 3 lobby
- 4 rest rooms
- 5 children area
- 6 circulation desk
- 7 computer cluster
- 8 large study
- 9 small study
- 10 stacks
- 11 reading area
- 12 outdoor patio

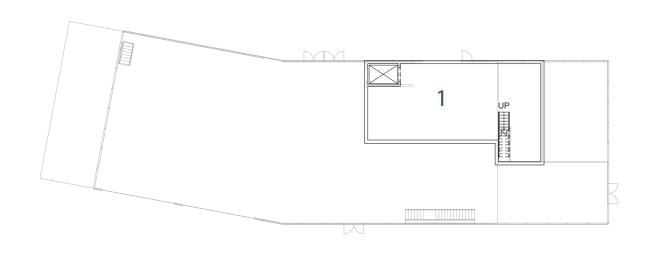


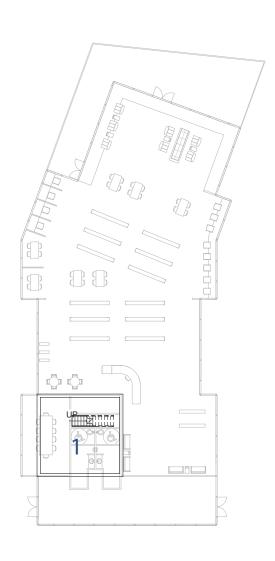




1 community center mechanical

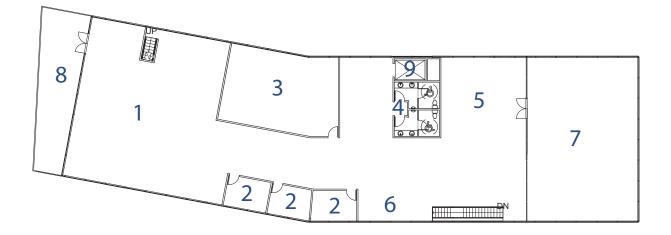
## 1 library mechanical

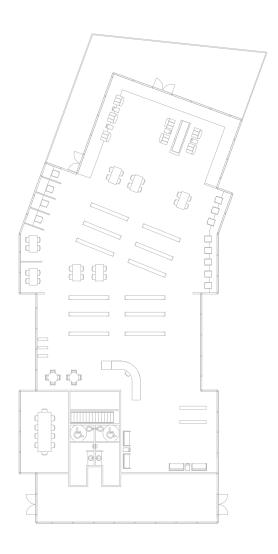






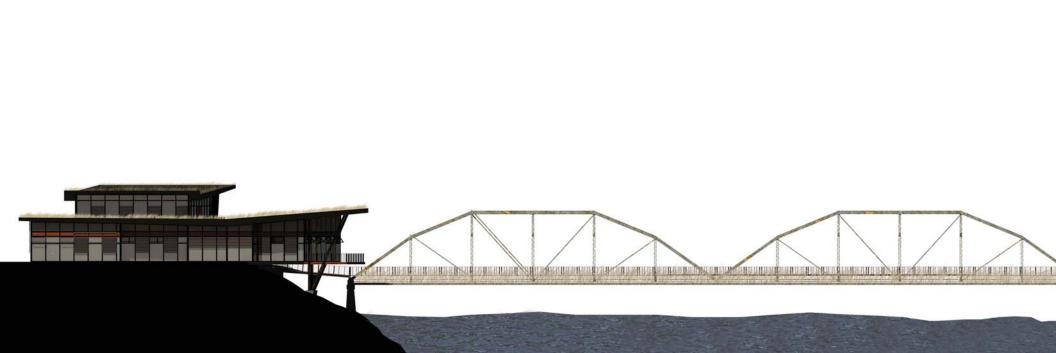
- 1 gallery/historic viewing area
- 2 studio
- 3 indoor group area
- 4 rest rooms
- 5 teen area
- 6 lounge
- 7 green roof patio
- 8 river outlook patio
- 9 elevator





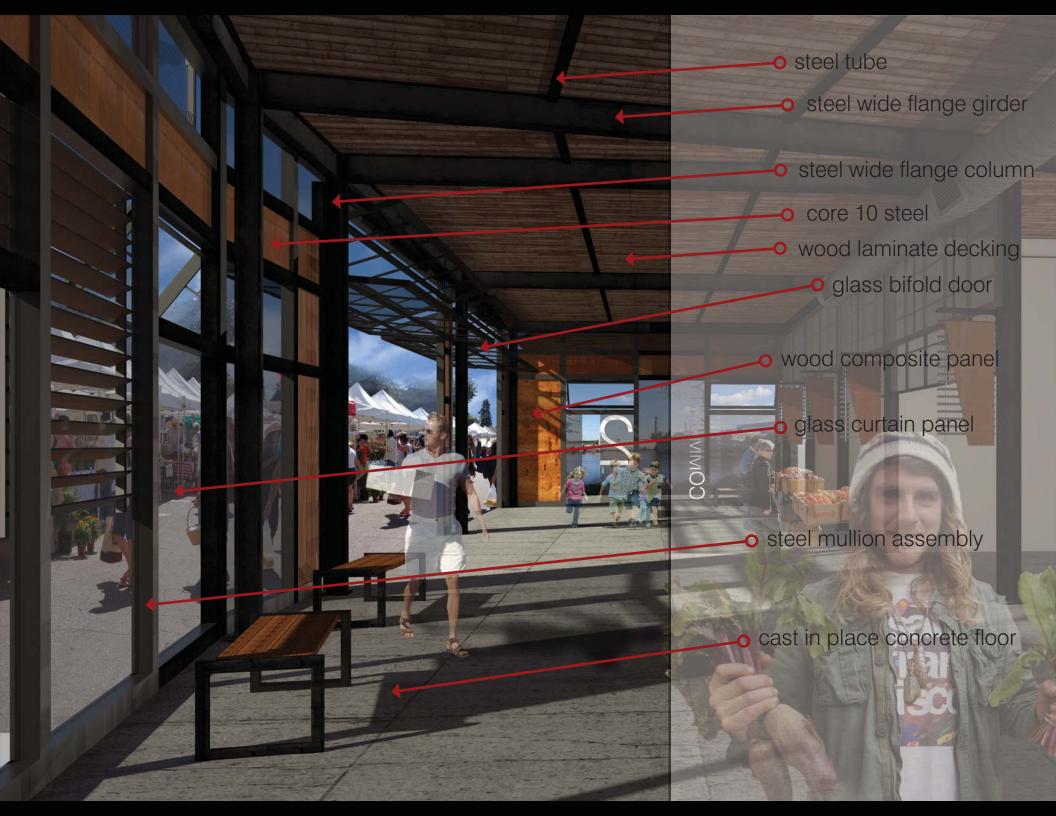






















mesh shading device







