The city has become a means of mere circulation and those who live there are not dwelling in a meaningful way. The city is seen as efficient infrastructure, which limits our experiential qualities and interaction with the community. A good architectural dwelling will invite the dweller to repose, imagine, dream and contemplate their position within culture, instead of focusing on only efficiency.

Dreams used to be seen as a connection between the inner and outer worlds and a connection between real and imaginary. People who dwell in Minneapolis need this sense of connection with spaces that allow for relaxation, contemplation, and dream. The connection between the city and the individual has changed with the emergence of technology as we no longer need human interaction to get from one place to another. This is a problem because it does not allows for one to linger or use imagination and memory.

Through the study of a daydream, an artefact was created that encompasses the aspects of a daydream into a physical form. The settled sand at the top of the artefact reminds us of the settled ashes of a fire. When the artefact is performed, these ashes become distorted like a daydream, turning from

top of the artefact reminds us of the settled ashes of a fire. When the artefact is performed, these ashes become distorted like a daydream, turning from ashes into what seems like falling rain, drifting snow, wind, and many other experiences. The artefact makes the experiential qualities of dreams, drifting, and peripheral aspects of consciousness typically overlooked in the modern urban context.

Outdoor community spaces are essential in blending the two buildings together.

It allows for the residents to drift in and out of their dwelling to relax, repose and contemplate being in the larger city context.

The experience of the building is slowing down through dream and drift. It is a feeling of relaxation within the efficient high paced context of the modern urban center. Philosopher Maurice Merleau-Ponty suggested that our vision is seen through our bodies. The architecture engages our senses and allows us to relax through ambiguous spaces.

Each resident has their own front porch that opens up to a large atrium that spans the five residential levels. This allows the dweller to drift in and out of their apartment to communicate with other residents instead of staying in their own unit, as this is a lacking feature in the modern urban dwelling.

Each residential unit has floor to ceiling views of Minneapolis and access to outdoor spaces.