Dreaming and Perceiving
an approach to dwelling in the city
History of Dreams
Asclepeion: a healing temple in ancient Greece and Rome

Asclepius: a god of medicine and healing in ancient Greek religion
“Images of presence give rise to images of memory, imagination and dream”

“The house frames, halts, strengthens and focuses our thoughts, and prevent them from getting lost”
-Juhani Pallasmaa
Studying Reverie before the fire
A symbol of repose
The first object of reverie

“A bit of straw which flies away with the smoke is sufficient to urge us forward and let us dream and think”
the artefact
How can we slow down our perception of city living to create an appropriate setting that reinterprets beneficial aspects of community living into an urban setting?

The Program

Apartments and Condominiums (Emphasis on community spaces)
Day Spa
Restaurant and Bar
Small retail portion
Population of 392,008.

Minneapolis is expected to add about 105,000 residents in the next 30 years, a growth rate of about 27%.
Northwest Facade

Southwest Facade
Lower Level
1. Pool Area
2. Women’s Restroom
3. Men’s Restroom
4. Massage Rooms
5. Storage
6. Sauna
7. Sauna
8. Mechanical Room
9. Bike Storage
10. Underground Parking
11. Lower Level Plaza

Ground Floor
1. Fitness Area
2. Women’s Restrooms
3. Men’s Restrooms
4. Massage Rooms
5. Storage
6. Day Spa Entry
7. Retail/Coffee Shop
8. Residential Lobby
9. Restaurant/Bar
10. Kitchen/Storage
11. Men’s Restroom
12. Women’s Restroom
13. Outdoor Seating
14. Ground Floor Plaza
Level 1

1. Residential Atrium
2. Front Porch
3. Outdoor Community Space
4. Indoor Community Space
5. Laundry Room

Level 2-4

1. Residential Atrium
2. Front Porch
3. Outdoor Community Space
4. Indoor Community Space
5. Laundry Room

Level 5

1. Residential Atrium
2. Front Porch
3. Outdoor Community Space