THROUGH A SCREEN, DARKLY

architecture of our cinematic world

Thomas Rhone

Architecture is the first manifestation of man creating his own universe.

Le Corbusier, Towards A New Architecture (1923)

All my movies are about strange worlds that you can't go into unless you build them and film them.

David Lynch (1990)

What can architecture and film learn from one another's process of creating worlds?

The Origins of Image

Jean Jacques Lequeu

"wishing to live solely for the love of her mate, desired to keep a tender physiognomy of her lover"

"drawing…the primordial beginning of all artistic knowledge."

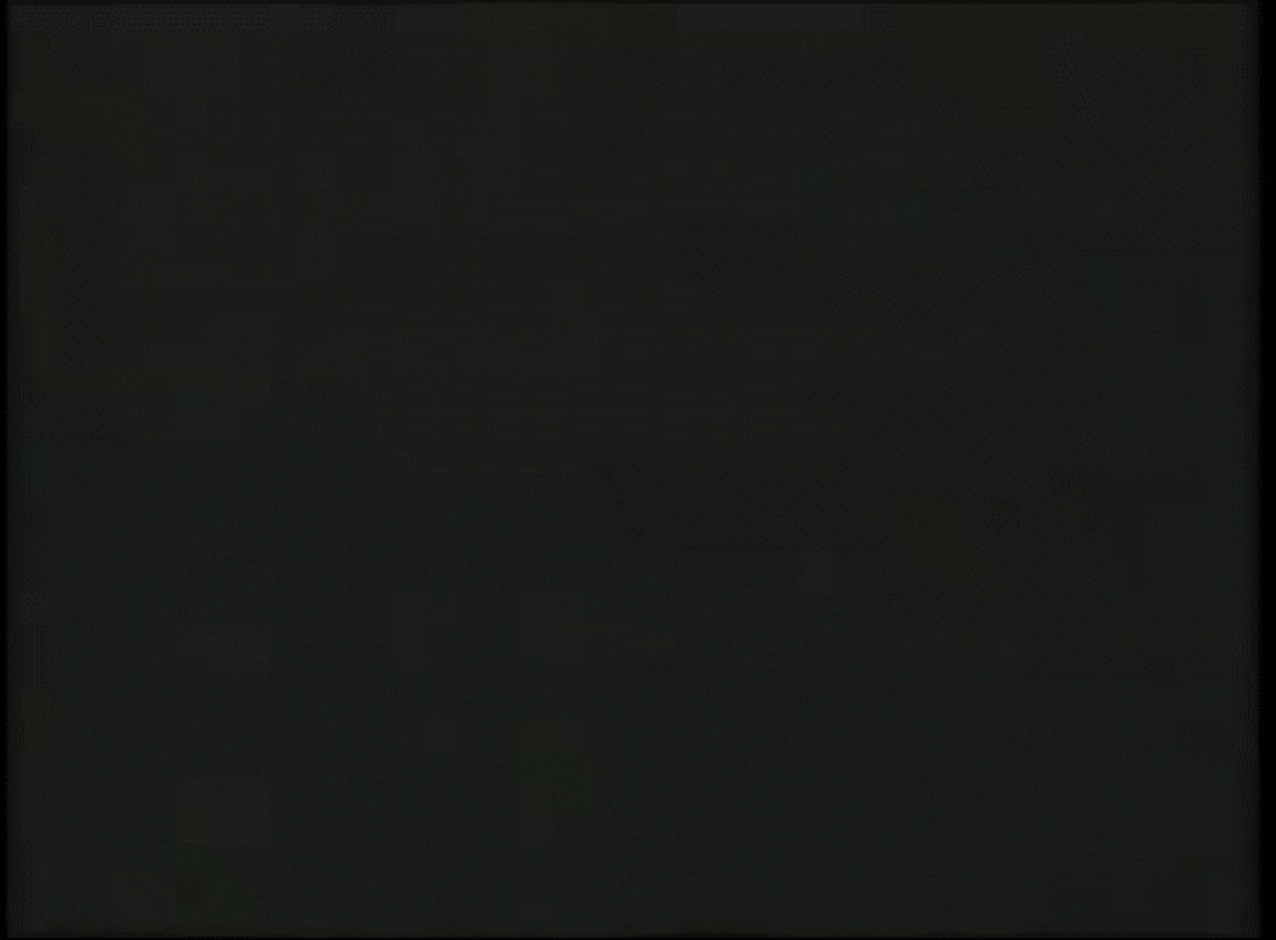# The Work of Art in the Age of Mechanical Reproduction

Walter Benjamin

"By making many reproductions it situates a plurality of copies for a unique existence. And in permitting the reproduction to meet the beholder or listener in his own particular situation, it reactivates the object reproduced."

La Sortie de l'Usine Lumière à Lyon

Auguste and Louis Lumière (1898)

Le voyage dans la lune

Georges Méliès

The Architecture of
David Lynch

Richard Martin

Dziga Vertov (1923)

"I am kino-eye. I am a builder. I have placed you, whom I've created today, in an extraordinary room which did not exist until just now when I also created it. In this room there are twelve walls shot by me in various parts of the world. In bringing together shots of walls and details, I've managed to arrange them in an order that is pleasing and to construct with intervals, correctly, a film-phrase which is the room."

The Function of Fiction in Shaping Reality

Paul Ricœur

"Images created by the talent of the artist are not less real but more real because they augment reality."

The Function of
Fiction in Shaping
Reality

Paul Ricœur

"The more imagination deviates from that which is called reality in ordinary language and vision, the more it approaches the heart of the reality which is no longer the world of manipulable objects, but the world into which we have been thrown by birth and within which we try to orient ourselves by projecting our innermost possibilities upon it, in order that we *dwell* there, in the strongest sense of that word."

Delivery of the Keys

Pietro Perugino

Perspective Rendering

BIG architects

Architectural Representation and the Perspective Hinge

Alberto Perez-Gomez + Louise Pelletier

"Projecting pyramid of light through the darkness of a cinema reverses the Renaissance visual pyramid and transforms it into an allegory of extromission"

Architectural Representation and the Perspective Hinge

Alberto Perez-Gomez + Louise Pelletier

"experiences the dynamic process of the emergence and assembly of the image"
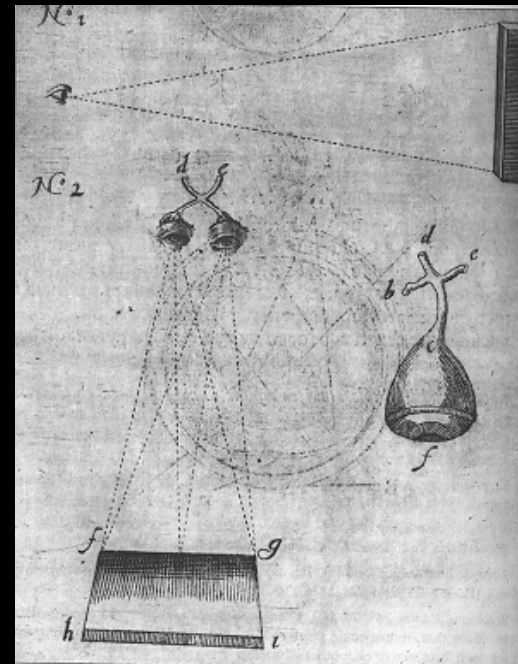
Nost

Andrei T

Nostalgia

Andrei Tarkovsky

Nostalgia

Andrei Tarkovsky

Nostalgia
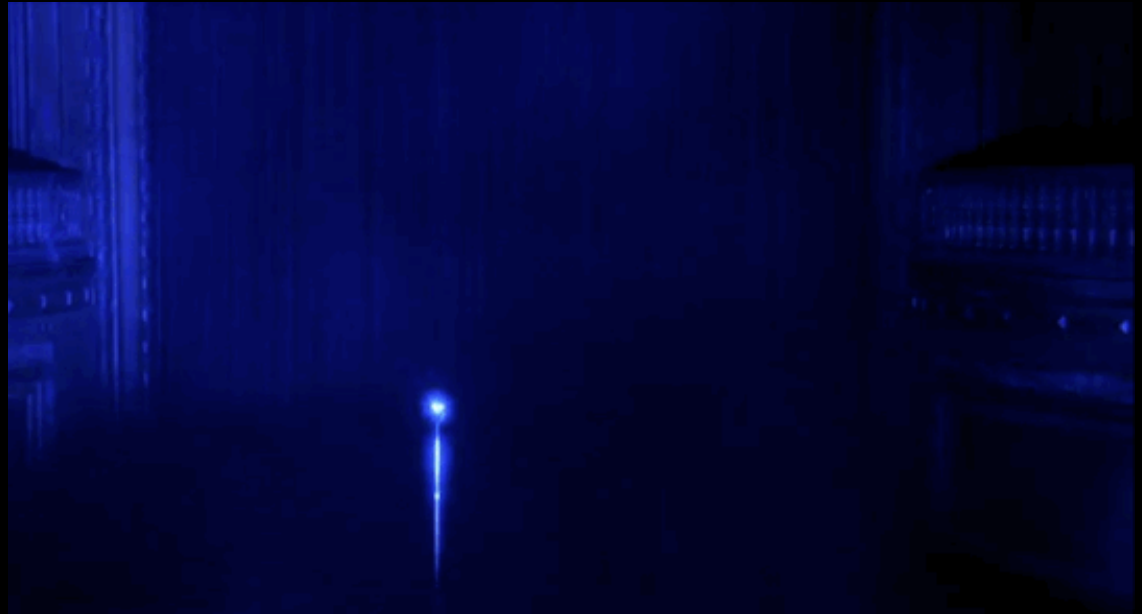
Andrei Tarkovsky

Nostalg

Andrei Tarkov

Curtains or Concrete: The Architectural Stages of David Lynch

Richard Martin

"A boundary is not that at which something stops but, as the Greeks recognized, the boundary is that from which something begins its presencing."

-Martin Heidegger

Era

David

Sainte Marie de La Tourette

Le Corbusier (1956)

The Architecture of
David Lynch

Jean Nouvel

"film directors and architects
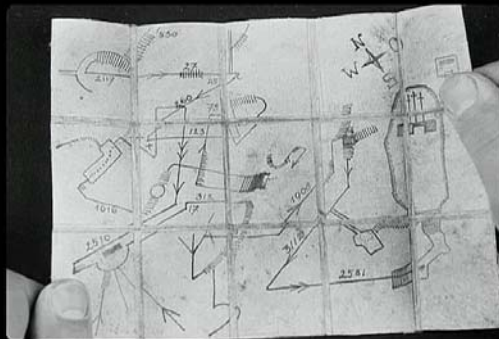invent small worlds."

Sainte Marie de La Tourette

Le Corbusier (1956)

Metropolis

Fritz Lang (1927)

The Labyrinth

Greek Mythology

The Labyrinth was an elaborate
structure designed and built by the
legendary craftsman Daedalus for
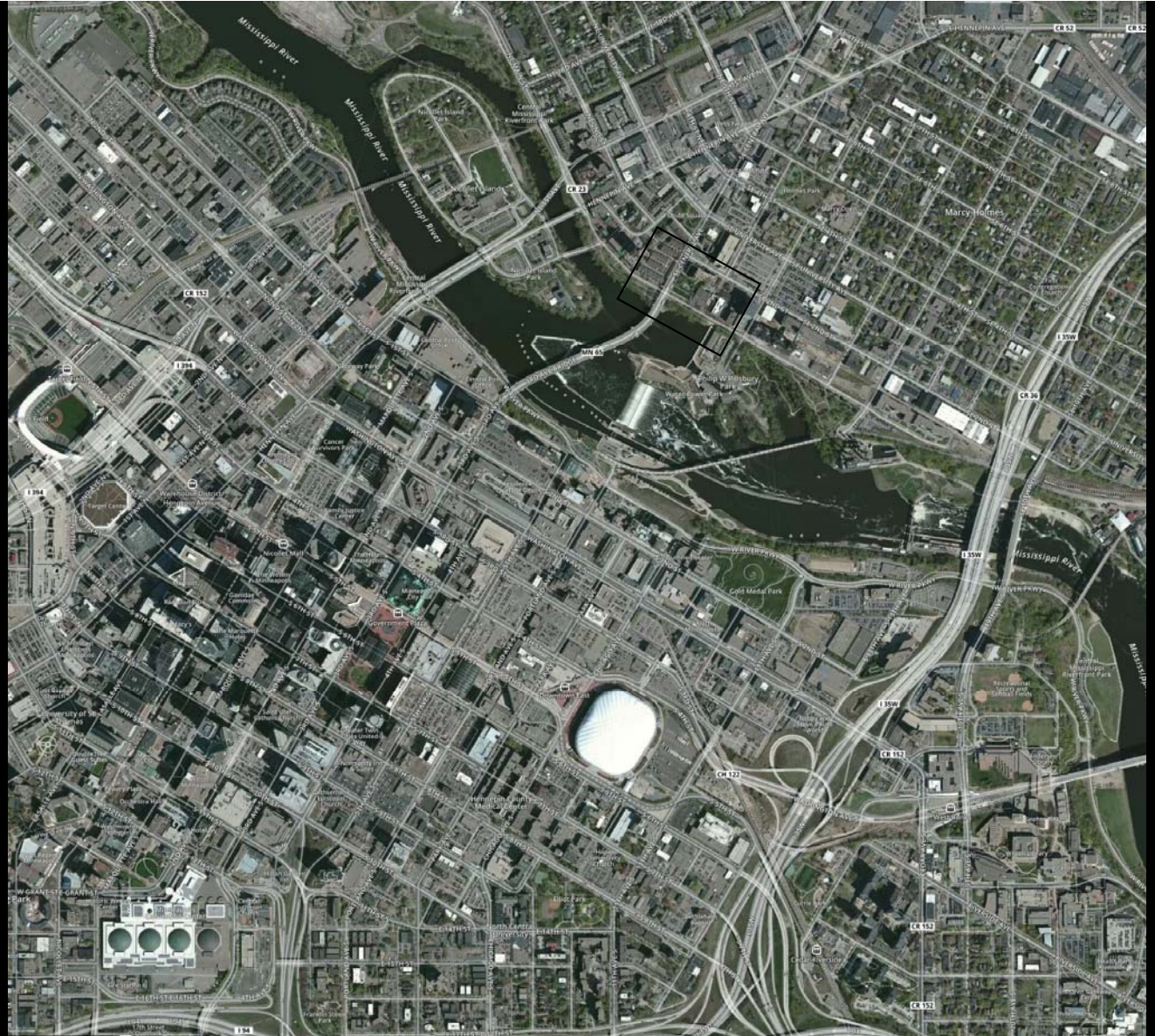King Minos of Crete at Knossos.

St. Anthony Main Theater

115 Main Street, SE,

Minneapolis, MN 55414

- The Film Society of Minneapolis St. Paul

- Minneapolis St. Paul International Film Festival

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