LISTEN.

A Master’s Thesis by Ally Hatcher

“In a world without sound, everything still speaks; you simply have to change how you listen to it.”
This project aims to create an immersive experience into a world without sound in order to bring to the forefront an awareness of the everyday challenges it brings.

By focusing on spatial arrangement, materiality and the implementation of technology, I create spaces that promote the exchange of education, culture, and community between the Deaf and hearing populations.
This site map shows the amount of city noise, measured in decibels, that influence the site. The sound within a city, taking into account buildings, traffic, and human interaction, extends about 1/4 of a mile from a single point. Any sound emitted beyond this distance doesn't have much influence on the area. Measurements are shown based on activity within the building, traffic, and density of people.
ACTIVE

High Ceilings
High Light Levels
Resilient Surfaces
Acoustically Reflective

PASSIVE

Lower Ceilings
Low Light Levels
Soft Surfaces
Acoustically Absorbent

Subdued Colors