

DESIGN PROCESS

THE ARTEFACT



The artefact embodies the experience of releasing and letting go, tracing and erasure, creation and destruction, sacred and profane - bridging traumatic history with future events.



The trace of one memory is always in the other.
The weaving of history and memory of a person and a community (fractures and shadows)



The experience of loss can leave tangible and intangible marks.
A place to memorialize the aftermath of past disasters; where visitors are confronted with multiple layers of memory—some clear, some partially erased, some still being written.

PROCESS MODELS

