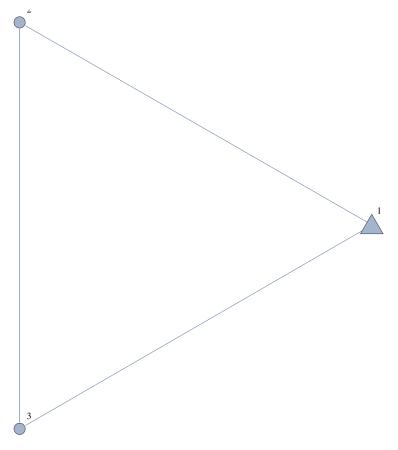
# The K\_3 with arbitrary weight

## Start of the game

■ Player 1's Turn

```
\begin{aligned} & \text{Graph}\left[\left\{1,\,2,\,3\right\},\,\left\{1\mapsto2,\,1\mapsto3,\,2\mapsto3\right\},\\ & \text{VertexLabels} \;\; ->\;\; \text{"Name", VertexShapeFunction} \to \left\{\;1\;\; ->\;\; \text{"Triangle"}\right\},\\ & \text{VertexSize} \to \left\{1\;\; ->\;\; 0.05\right\},\;\; & \text{GraphLayout} \;\; ->\;\; \text{"CircularEmbedding"}\right] \end{aligned}
```



### ■ Player 2's Turn

```
Graph[{1, 2, 3}, {1 → 3, 2 → 3}, VertexLabels -> "Name",
VertexShapeFunction → {2 -> "Triangle"},
VertexSize → {2 -> 0.05}, GraphLayout -> "CircularEmbedding"]
```

### ■ Player 1's Turn

(0)

```
Graph[{1, 2, 3}, {1 → 3}, VertexLabels -> "Name",
VertexShapeFunction → {3 -> "Triangle"},
VertexSize → {3 -> 0.45}, GraphLayout -> "CircularEmbedding"]
```

What remains is the K\_2. Since the first player to play a K\_2 wins, Player 1 will win this game.

(+)

```
Graph[{1, 2, 3}, {1 → 3, 2 → 3}, VertexLabels -> "Name",
VertexShapeFunction → {3 -> "Triangle"},
VertexSize → {3 -> 0.05}, GraphLayout -> "CircularEmbedding"]
```

#### ■ Player 2's Turn

(+)

```
Graph[{1, 2, 3}, {1 → 3}, VertexLabels -> "Name",
VertexShapeFunction → {2 -> "Triangle"},
VertexSize → {2 -> 0.35}, GraphLayout -> "CircularEmbedding"]
```

Player 2 lost!