

# BUILDING CONNECTIONS THROUGH DESIGN

 $\mathcal{C}$ 2

AN ART MUSEUM AND COMMUNITY CENTER FOR PERSONAL AND PROFESSIONAL DEVELOPMENT

THESIS PRESENTATION

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Context

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Emphasis

An analysis of the site context, history, and culture, and how it became the location for this thesis project.

A look at the driving force and motivation behind this project, and an attempt at answering the question of "why a museum?"

03

Process

04

Solution

The step by step process, and challeges faced along the way, that lead to the final outcome of the building.

The conclusion of this thesis project as a result of research, experience, process, and planning.

"A cohesive society is one where people are protected against life risks, trust their neighbors and the institutions of the state and can work towards a better future for themselves and their families. Fostering social cohesion is about striving for greater inclusiveness, more civic participation, and creating opportunities for upward mobility. It is the glue that holds society together".



# DRIVING IDEA STATEMENT & NARRATIVE

Can we create a new method of engaging our communities by communicating artistic importance and human scale within a design focused on civic and recreational typolgies?

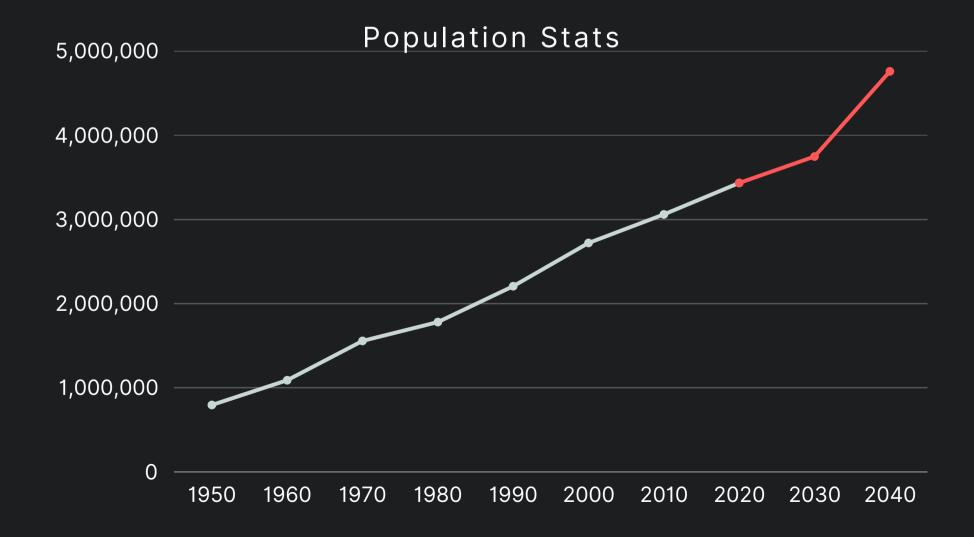


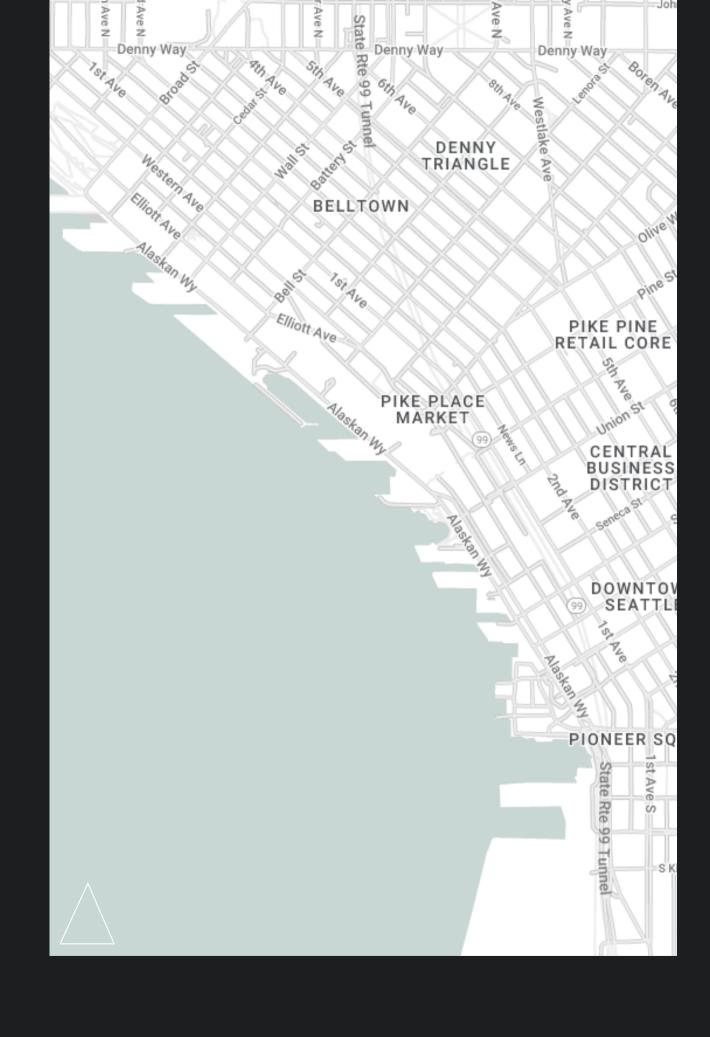
"A cohesive society is one where people are protected against life risks, trust their neighbors and the institutions of the state and can work towards a better future for themselves and their families. Fostering social cohesion is about striving for greater inclusiveness, more civic participation, and creating opportunities for upward mobility. It is the glue that holds society together".

-United Nations Department of Economic and Social Affairs

### SITE SELECTION

Seattle, Washington

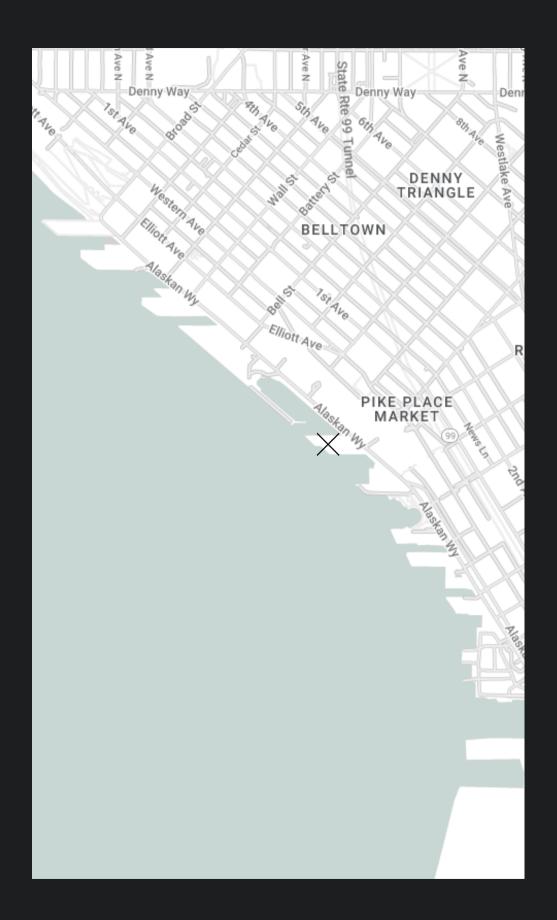




## SITE SELECTION

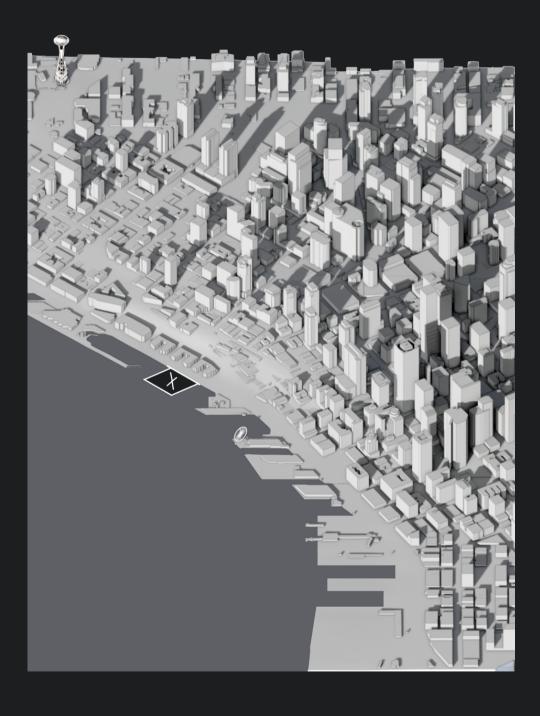
Nearby to some of the most popular tourist attractions in the world.

Pier 62 Elliot Bay



10 + MILLION

Annual visitors to the Pike Place / Waterfront area





### SITE HISTORY

DUWAMISH TRIBE

• • • •

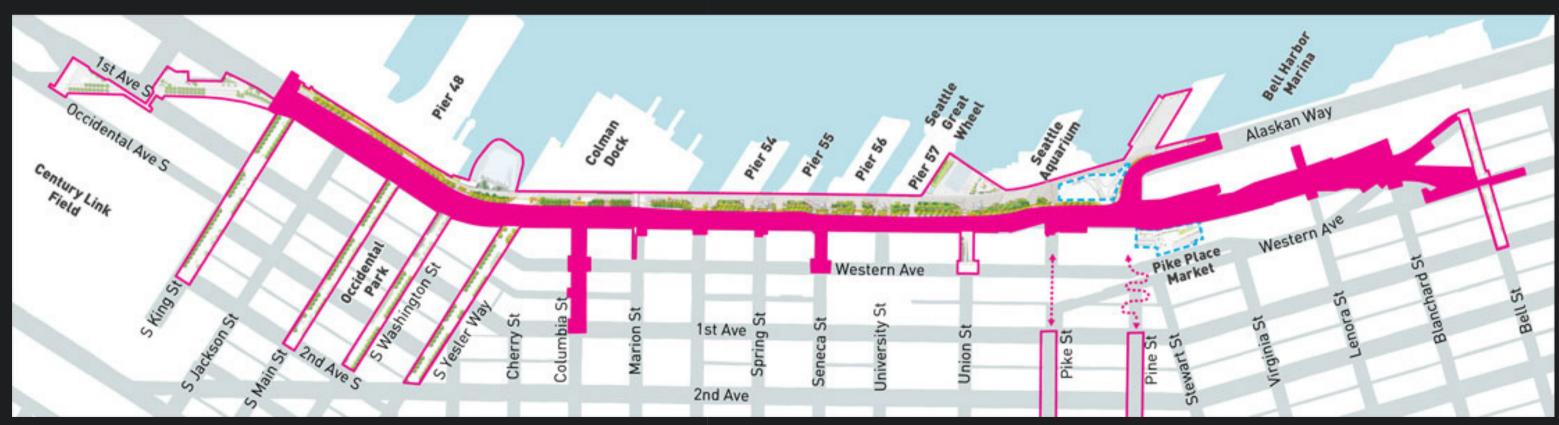
Dzidzilalich, or little crossing-over place, was one of the largest establishments of the Duwamish Tribe. The name refers to the spot that was the connection of homes, and connection of community. This location is currently known as Pioneer Square.



#### SITE PRESENT

THE WATERFRONT PROJECT





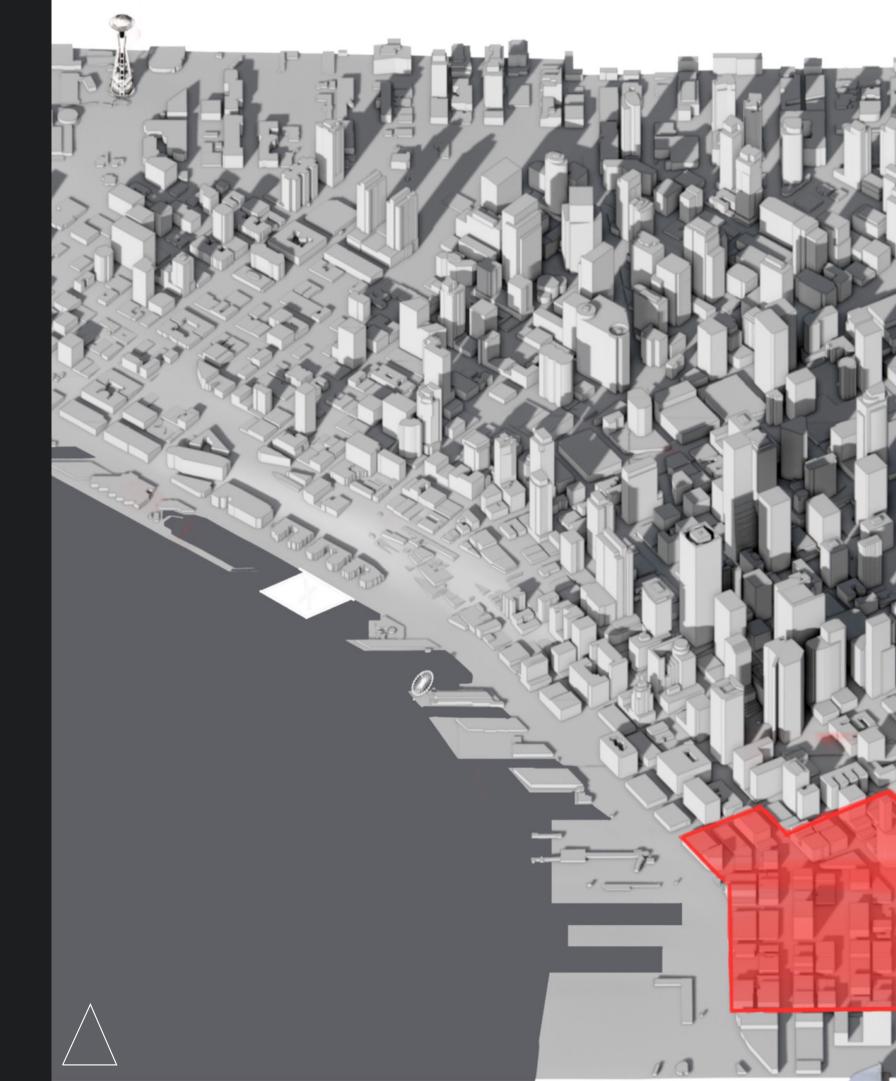
# SITE ANALYSIS PIONEER SQUARE



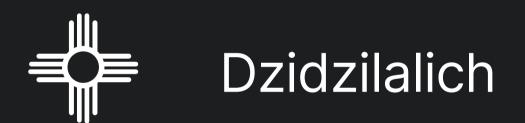
Duwamish

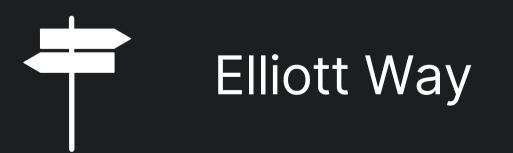


Dzidzilalich



# SITE ANALYSIS WATERFRONT PROJECT







# SITE ANALYSIS POINTS OF INTEREST

Space Needle

Westlake Center

Pier 66 + Cruise Terminal



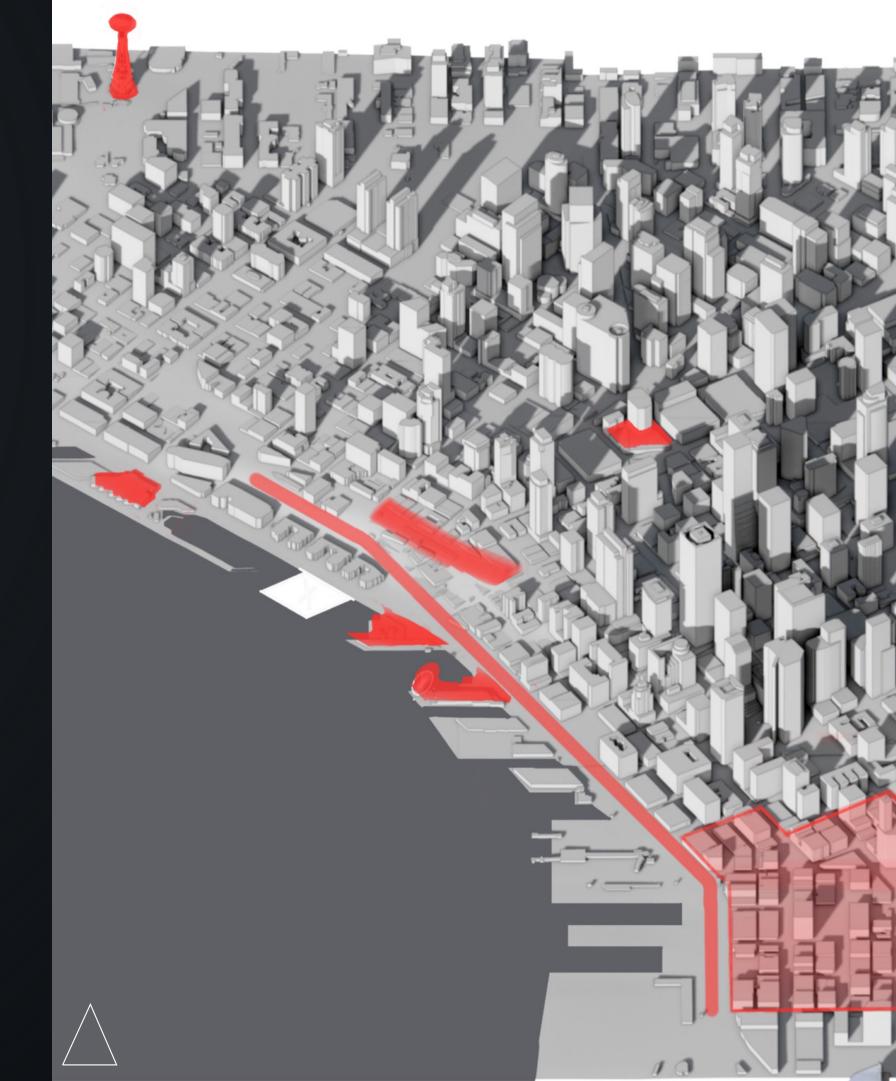
Pike Place Market

Pier 62 + 63

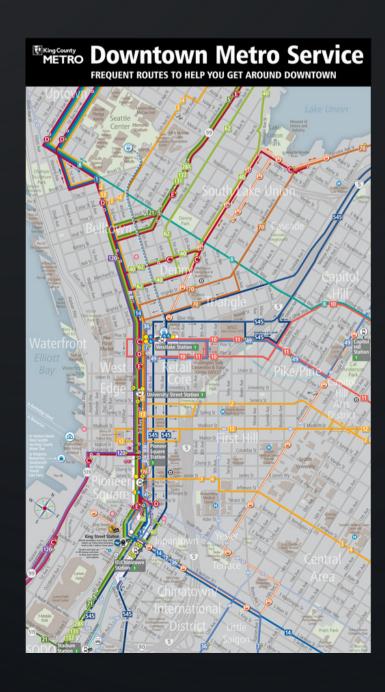
Seattle Aquarium

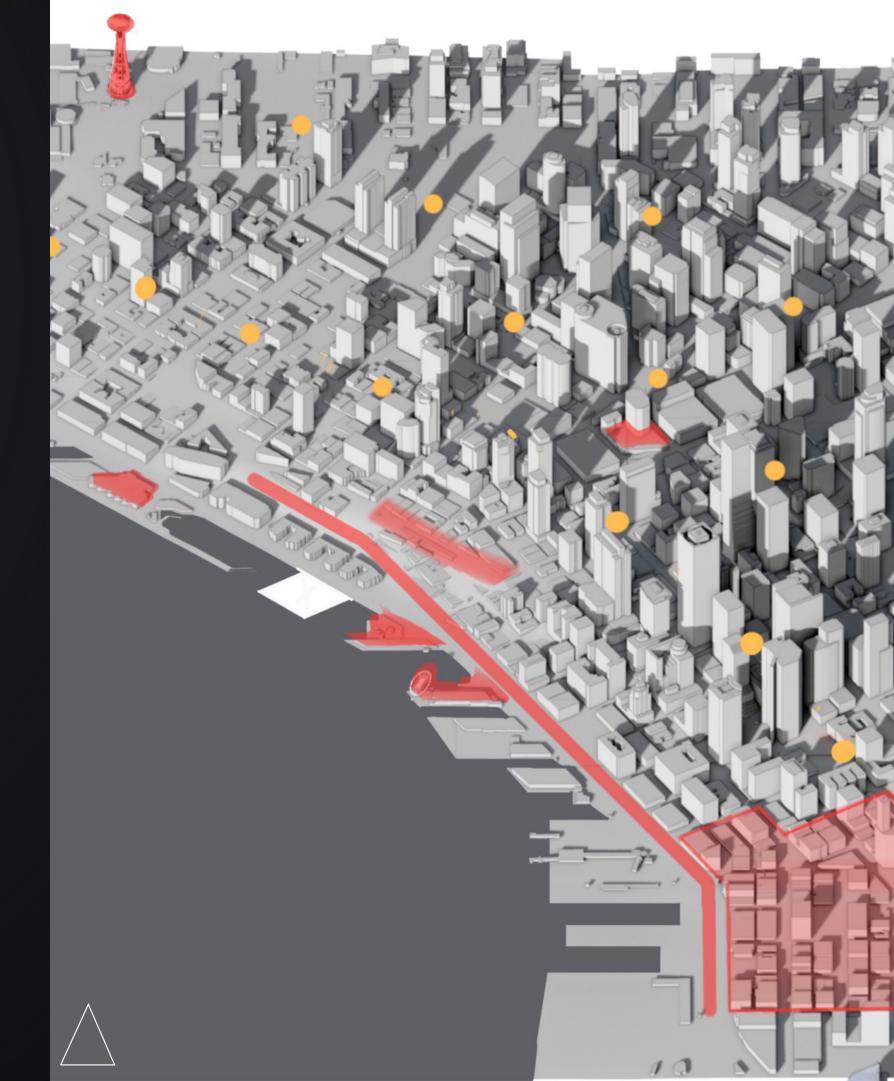
**Great Wheel** 

Waterfront



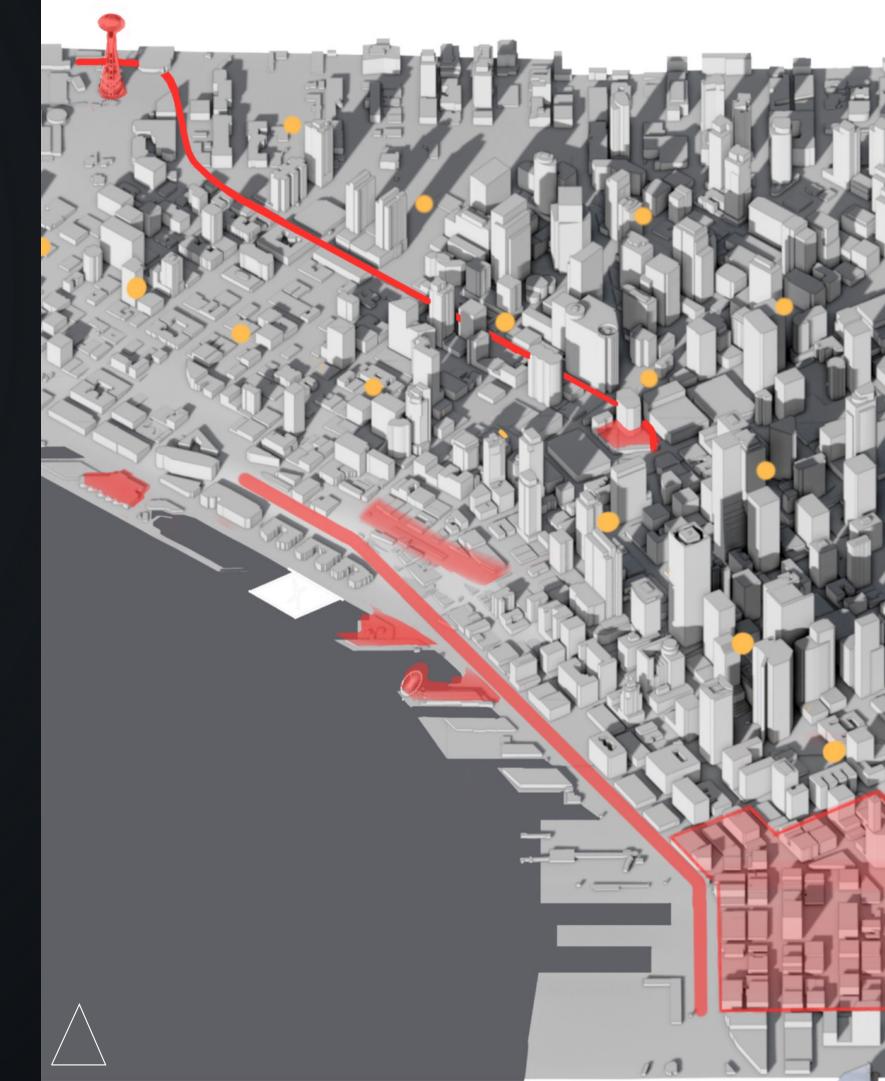
# SITE ANALYSIS METRO STATIONS





# SITE ANALYSIS EXISTING MONORAIL LINE

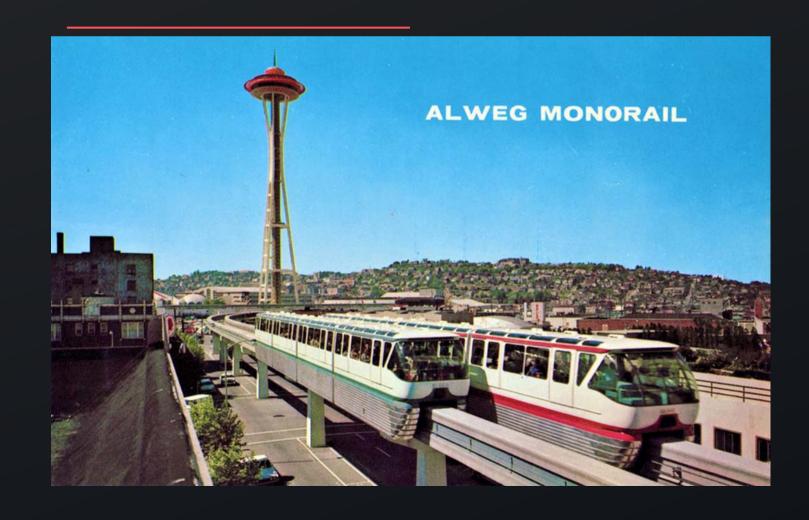






# WHAT IS THE MONORAIL?

This transit system was introduced in 1961 for the World Fair. It is currently the fastest way to get from downtown to central Seattle.



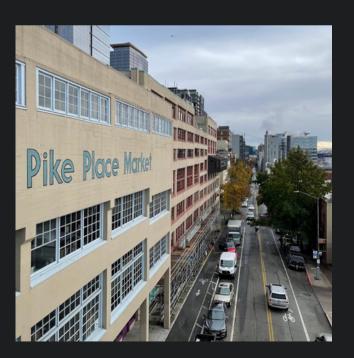


#### SITE VISIT

Key takeaways from my personal time visiting Seattle and pier 62

#### Transit

With the proximity to Pike Place Market, I found that parking was very limited in the downtown Seattle area, along with a lack of transportation to the Waterfront.



#### Views

I found that there were great views from the pier going in all directions. Views including the Seattle Space Needle, the Great Wheel, Mount Olympus and Mount Rainier.



#### Material / Style

I was drawn towards the many industrial style buildings along the waterfront. I found a building with glass blocks that sparked inspiration for my project.



### PROJECT EMPHASIS

CONNECT AND GROW LOCAL COMMUNITY

EMPHASIS ON EDUCATION

ALL - INCLUSIVE DESIGN

### PROCESS

The conception of ideas at the start of the process.



#### Research Proposal

Early stages of narrative and typology



### **PROCESS**

The conception of ideas at the start of the process.





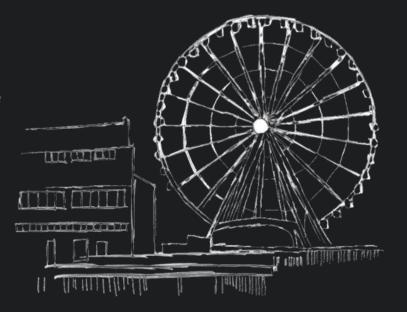
#### Research Proposal

Early stages of narrative and typology



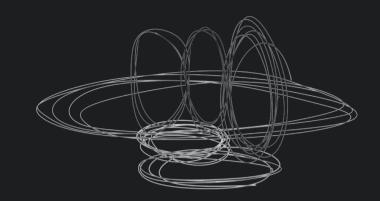
#### Site visit

Fortunate enough to conduct a site vist heres some sketches from my time there











#### Program sketches

after conducting research and spending time at the site, start thinking about programming three dimensionally



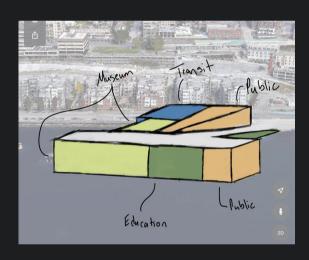


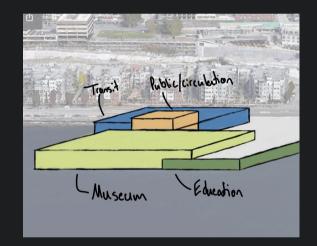


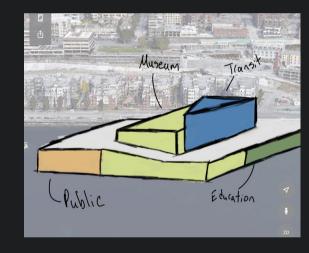


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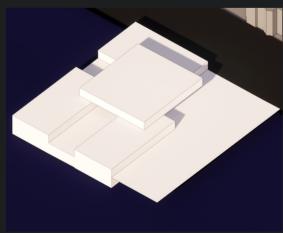


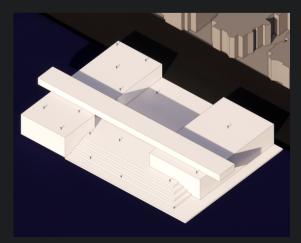


#### Mass models

Presentations are tools that can be used as speeches, reports, and more.

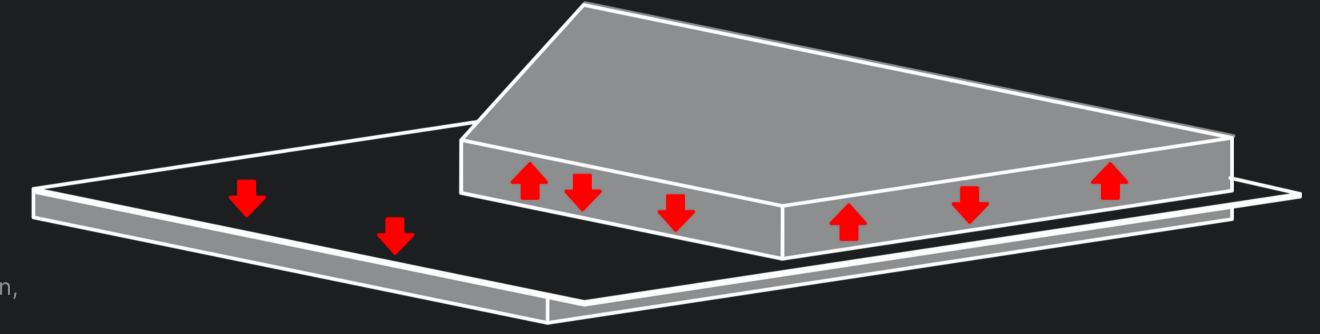


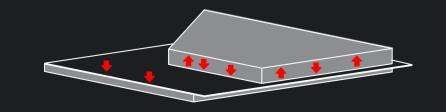


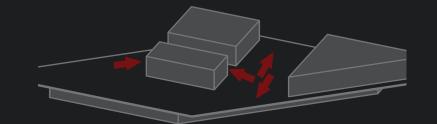


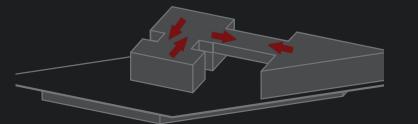
#### EXTRUDE

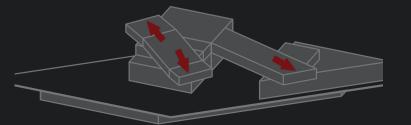
To start, the mass extrudes up and down, while also expanding the sublevel.





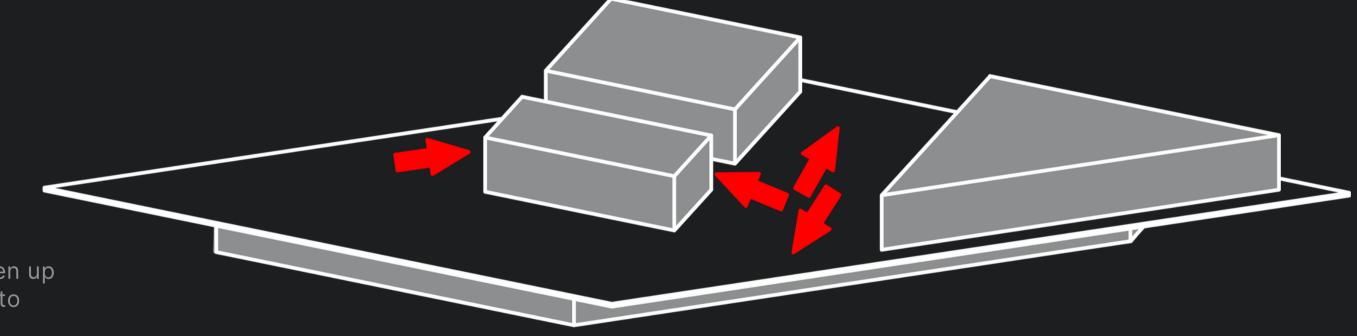


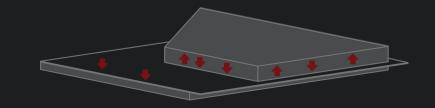




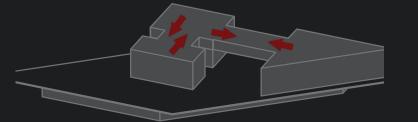
#### OPEN

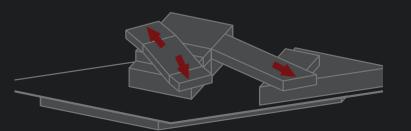
Create open paths and sight lines. Open up the space to continue to allow people to explore.





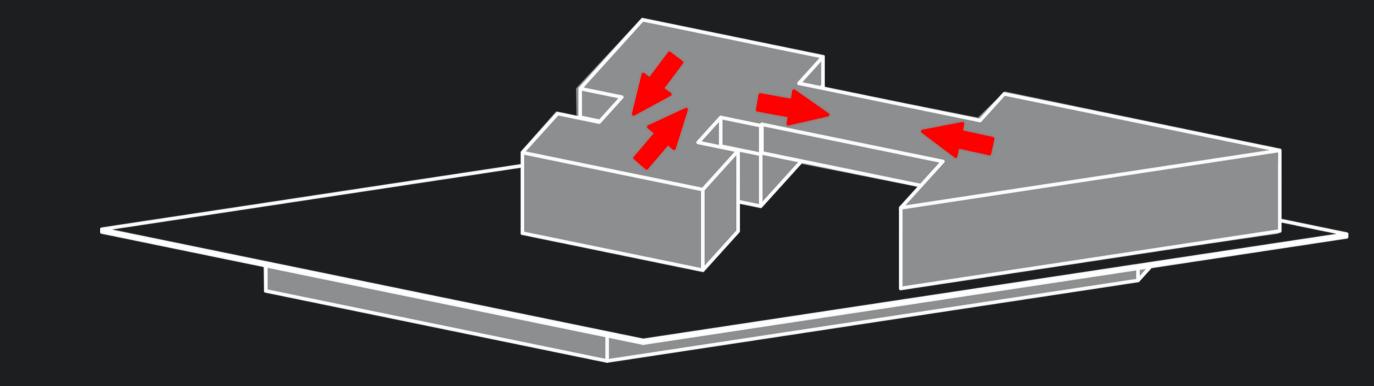


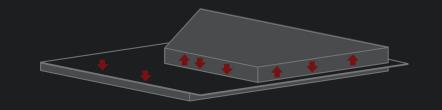


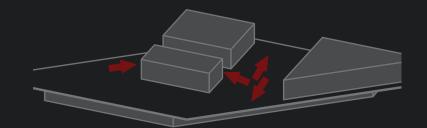


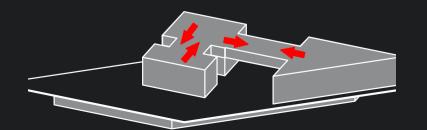
#### CONNECT

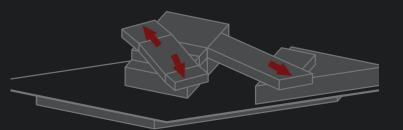
Create connection points (skyways) between remaining masses





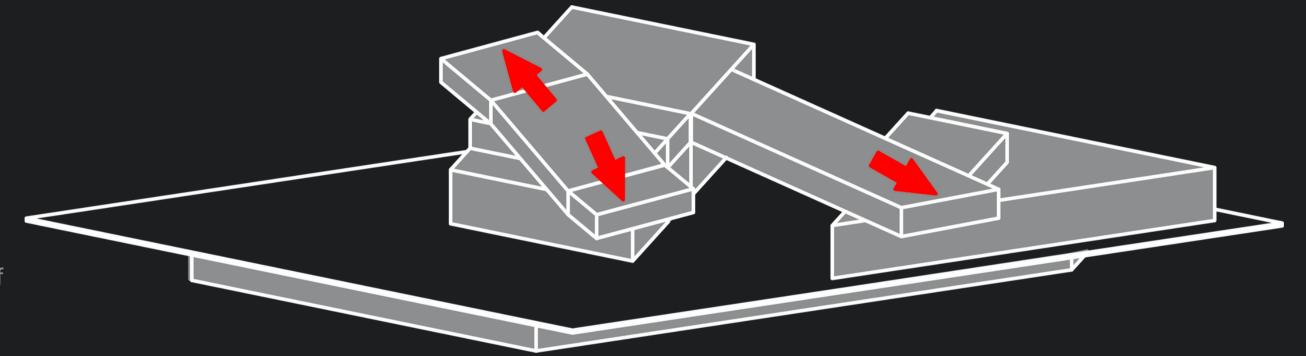


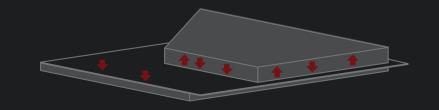


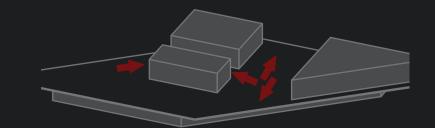


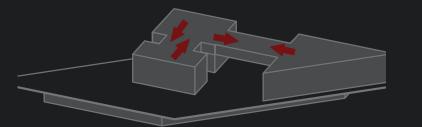
#### ALIGN

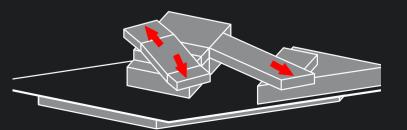
Align connection points with sight lines of local attractions











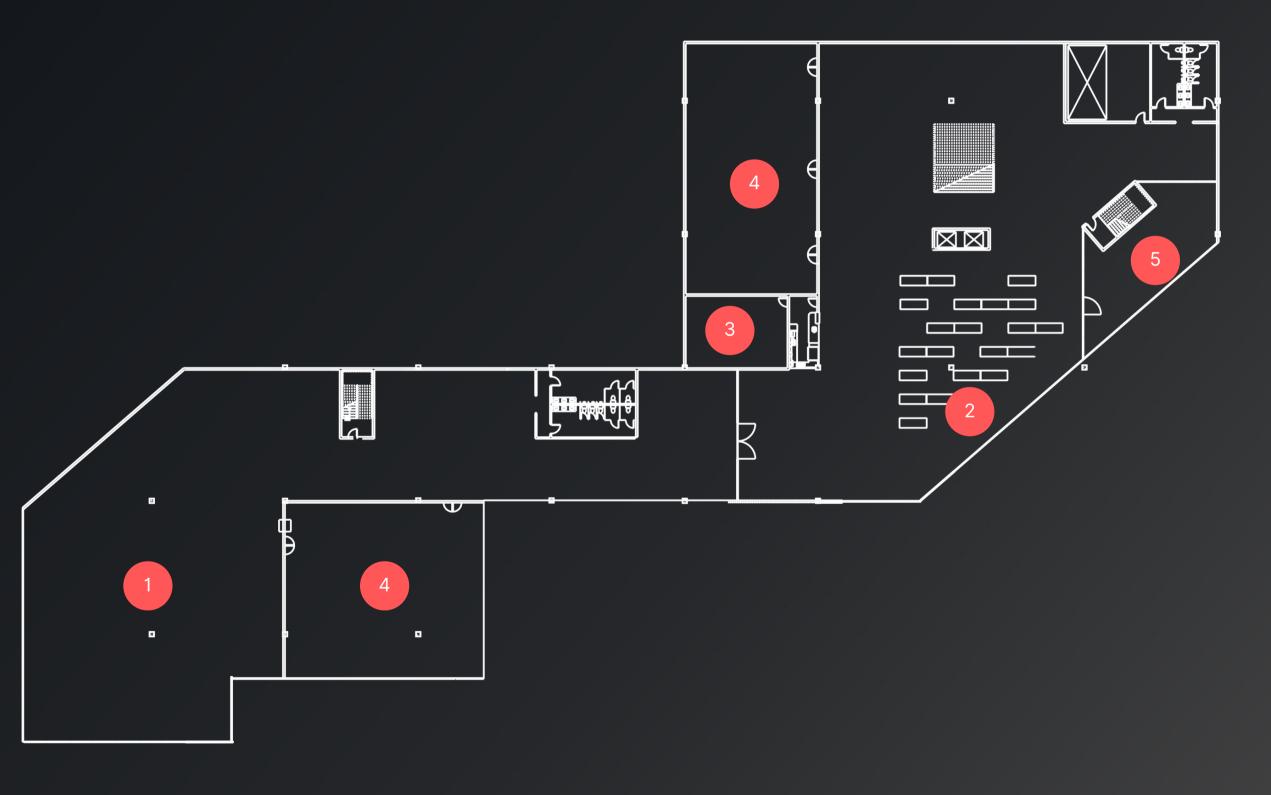




## BASEMENT PLAN

#### Room Key

- 1 Gallery 2
- 2 Open Seating
- 3 Cafe / Kitchen
- 4 Mechanical / Storage
- 5 Gift Shop



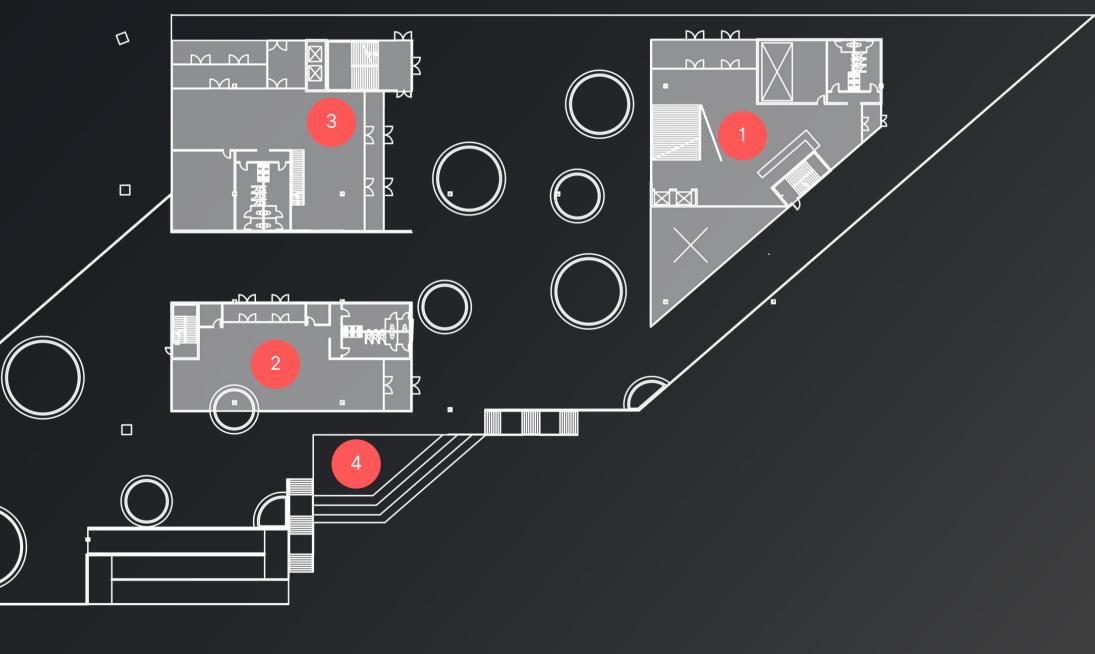




# FIRST FLOOR / SITE PLAN

#### Room Key

- 1 MAD Lobby
- 2 Pavilion
- 3 Administration
- 4 Amphitheater





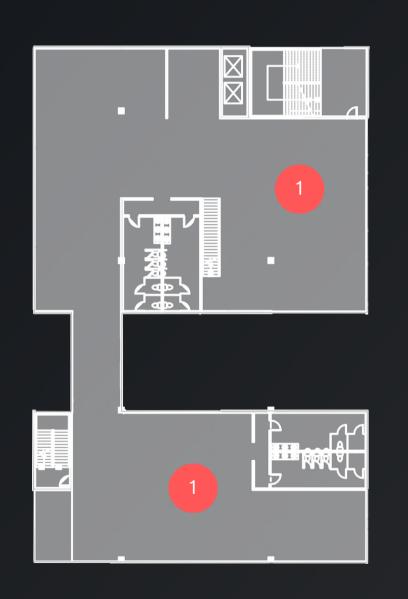


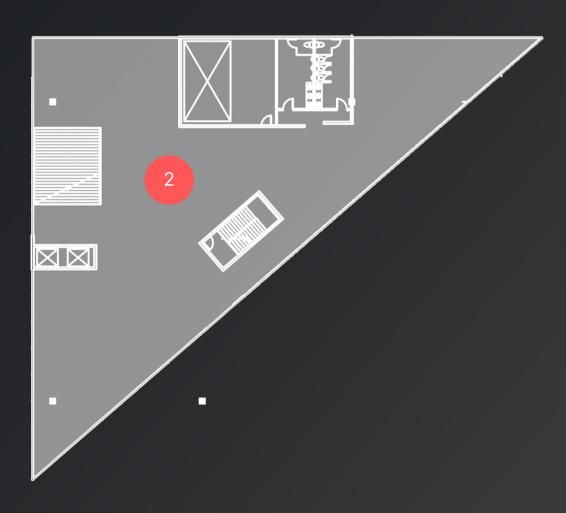
# SECOND FLOOR PLAN

#### Room Key

1 Studio Workshop

2 Gallery 1





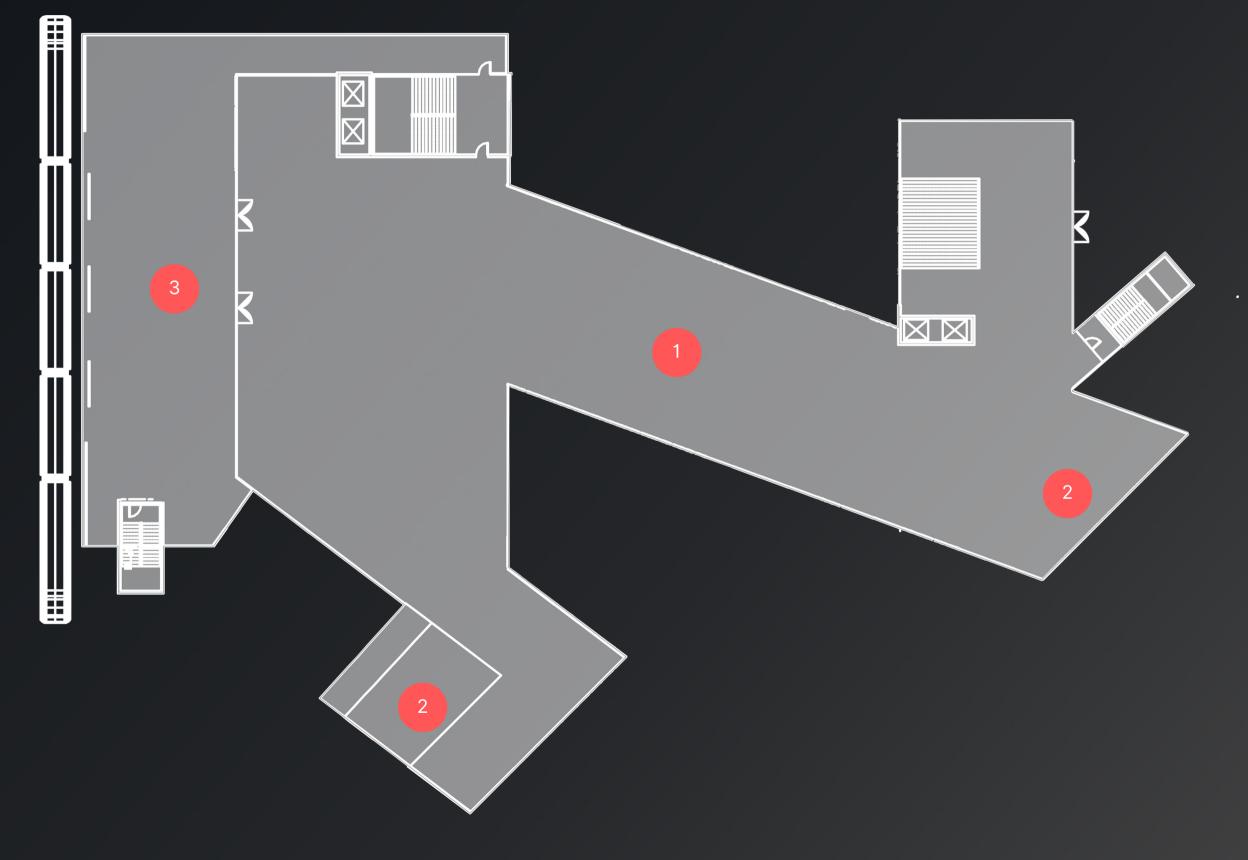




# THIRD FLOOR PLAN

#### Room Key

- 1 Skyway
- 2 Observation Deck
- 3 Monorail Platform

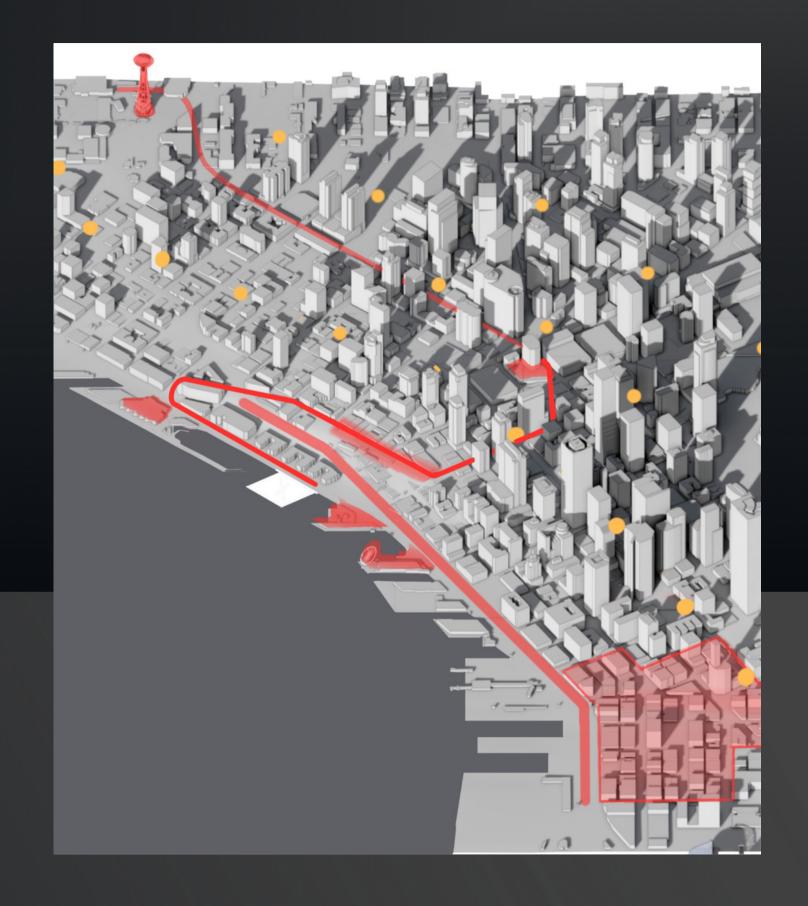




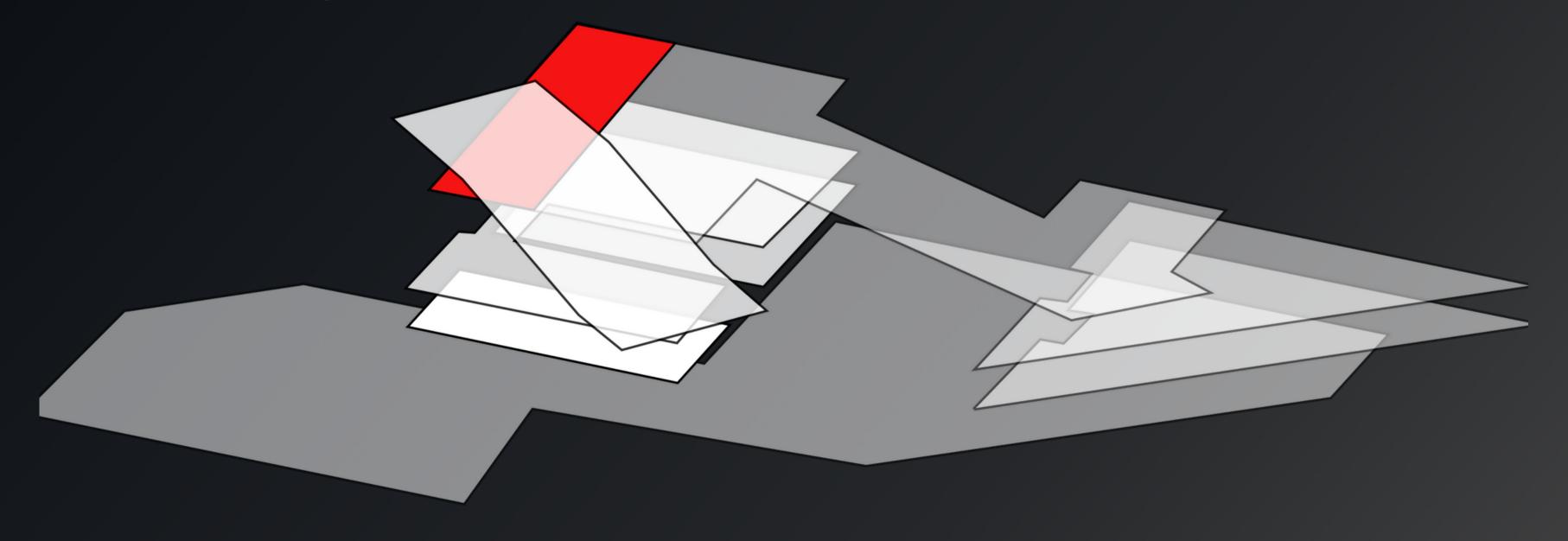


## MONORAIL EXPANSION

A proposal to expand the monorail train to connect the downtown Seattle station to the Waterfront.

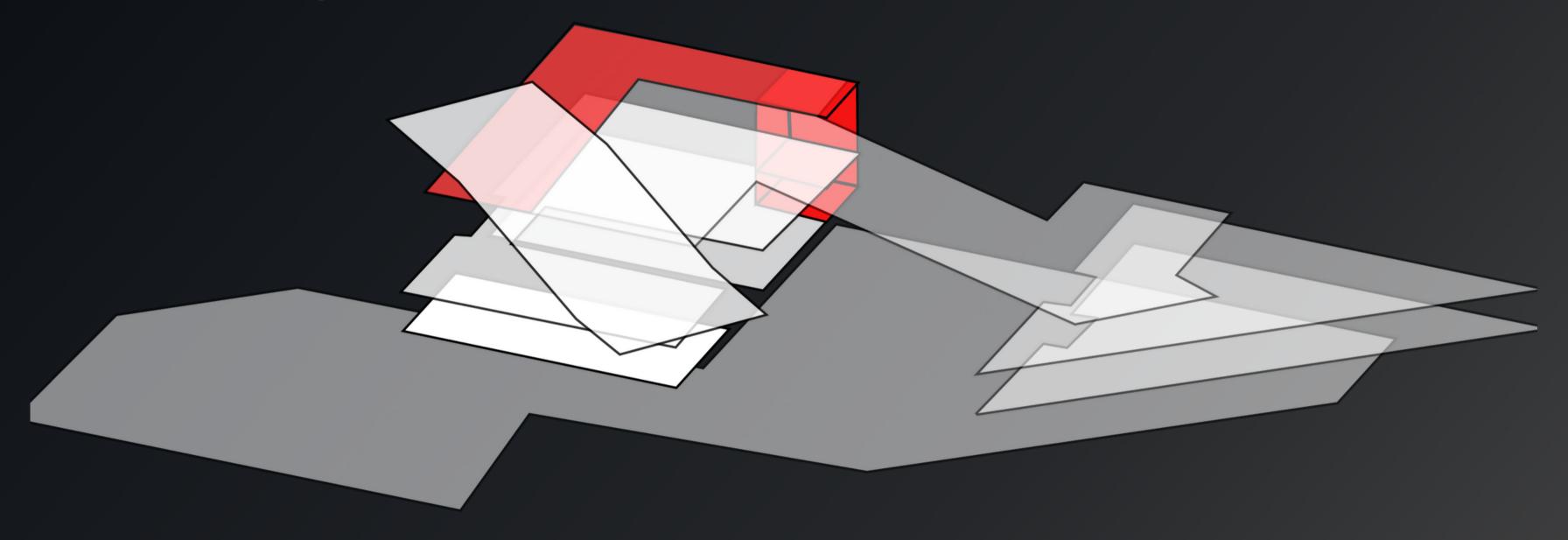


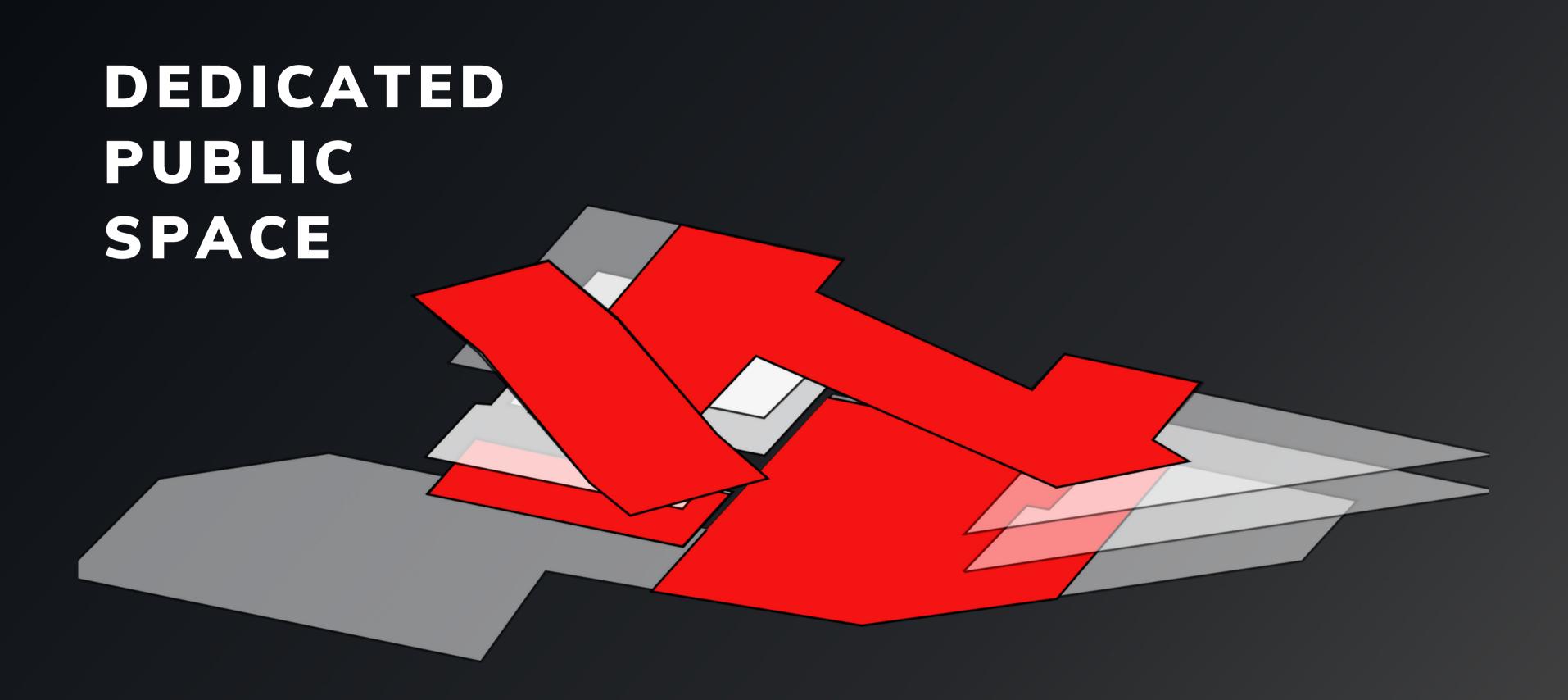
# MONORAIL PLATFORM



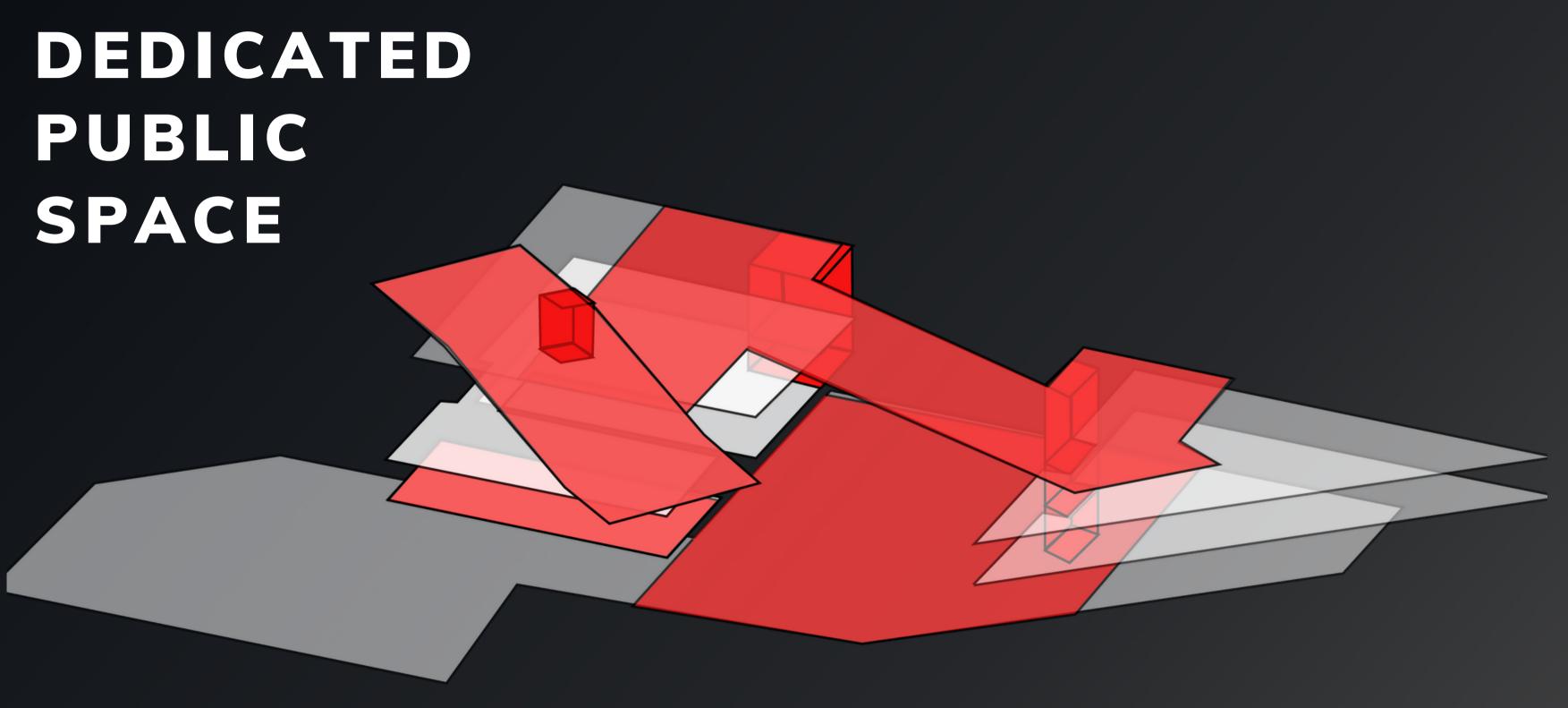
#### CIRCULATION

## MONORAIL PLATFORM

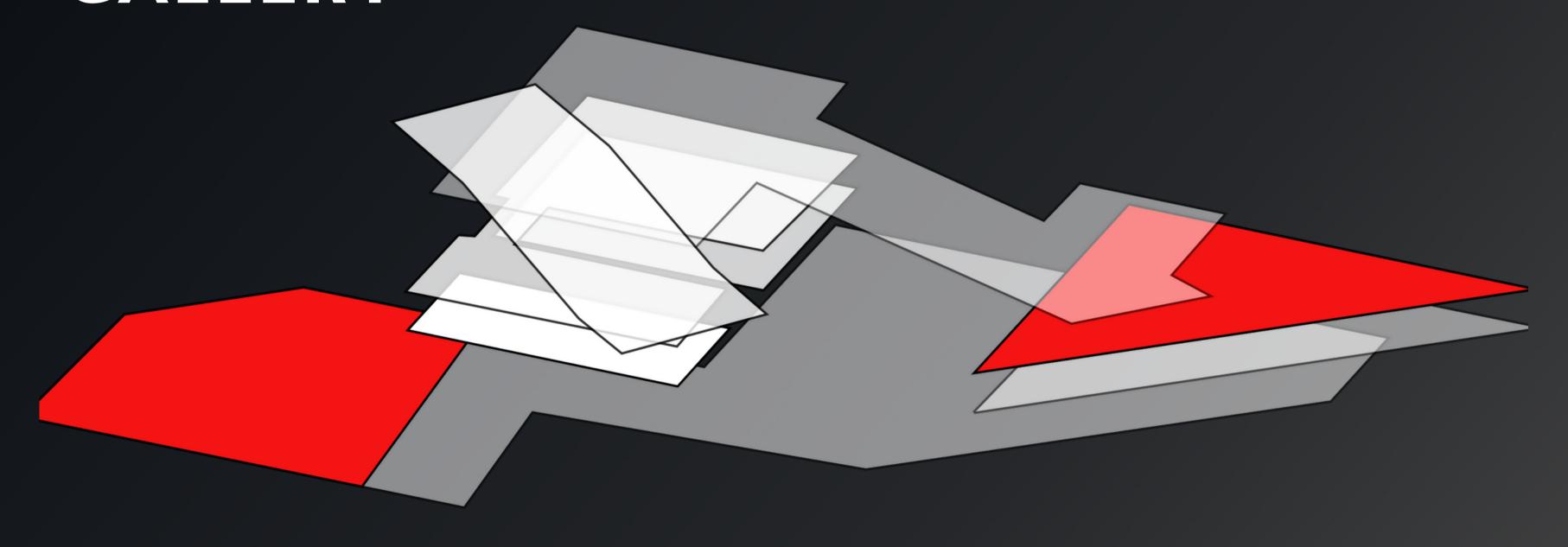




#### CIRCULATION

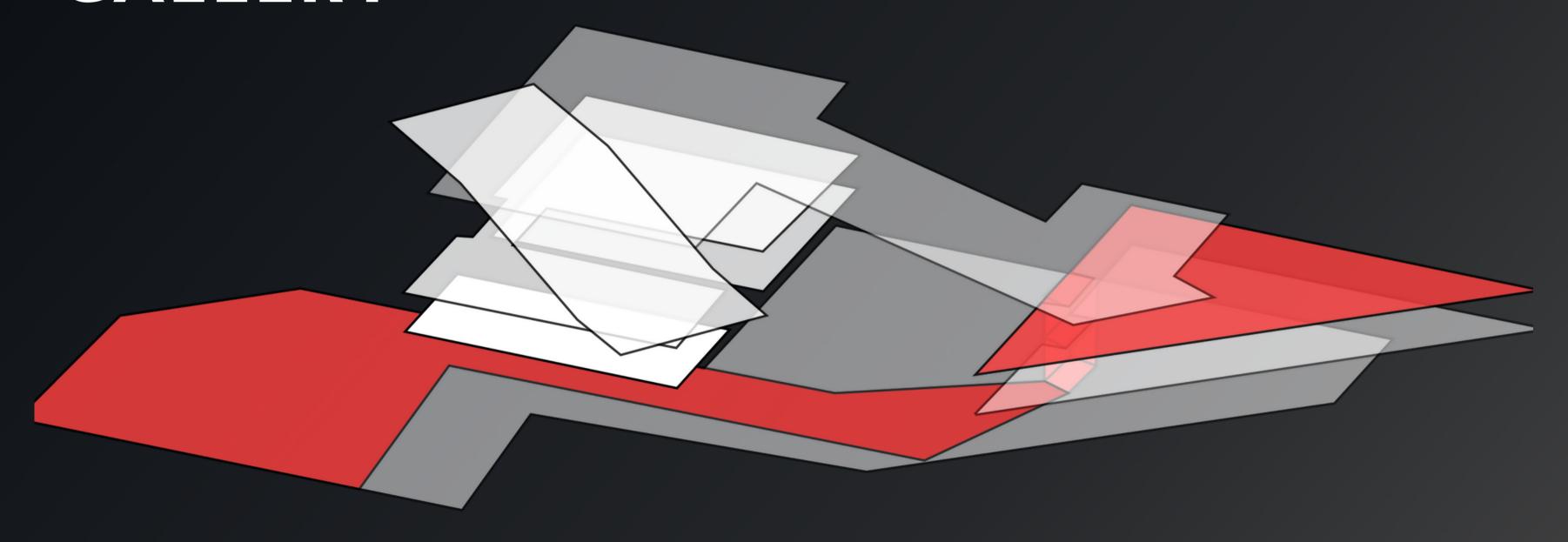


# MUSEUM GALLERY

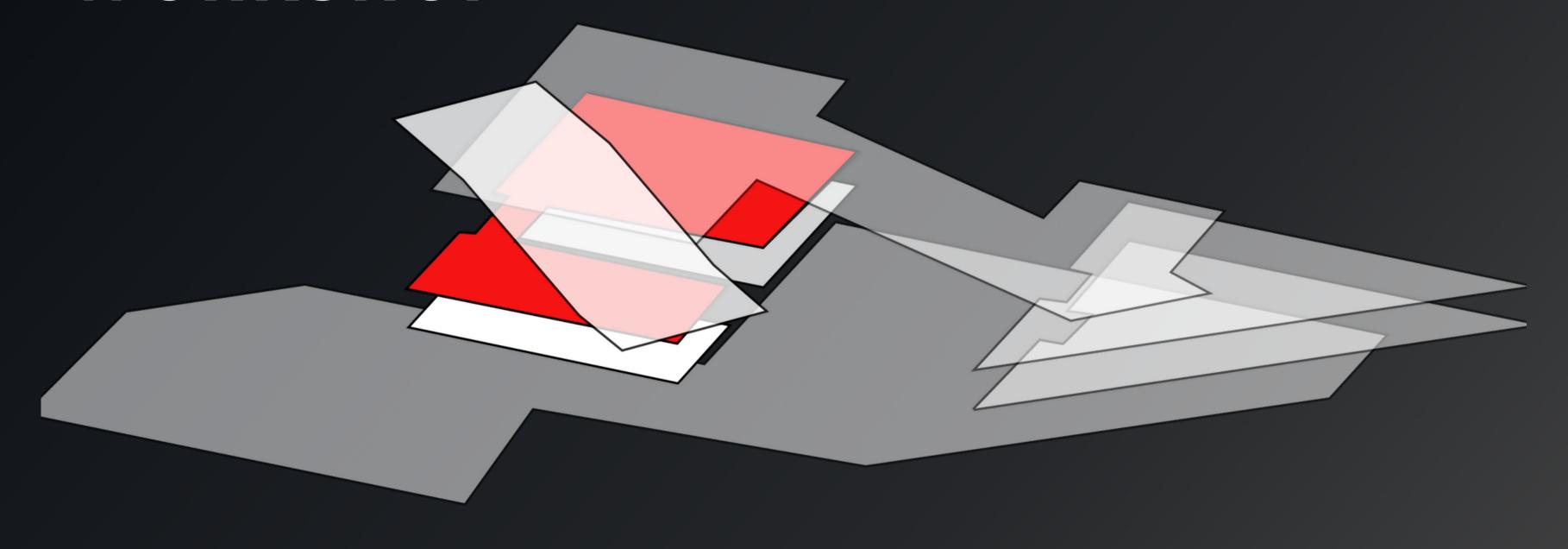


#### CIRCULATION

## MUSEUM GALLERY

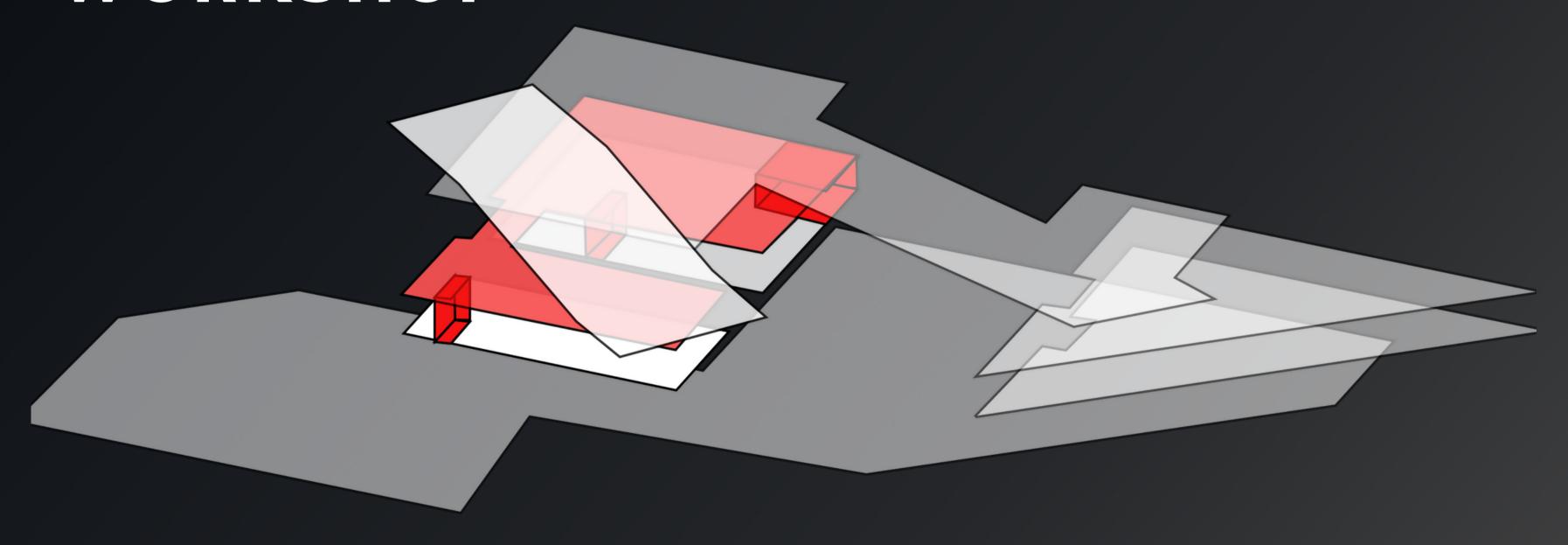


# STUDIO WORKSHOP

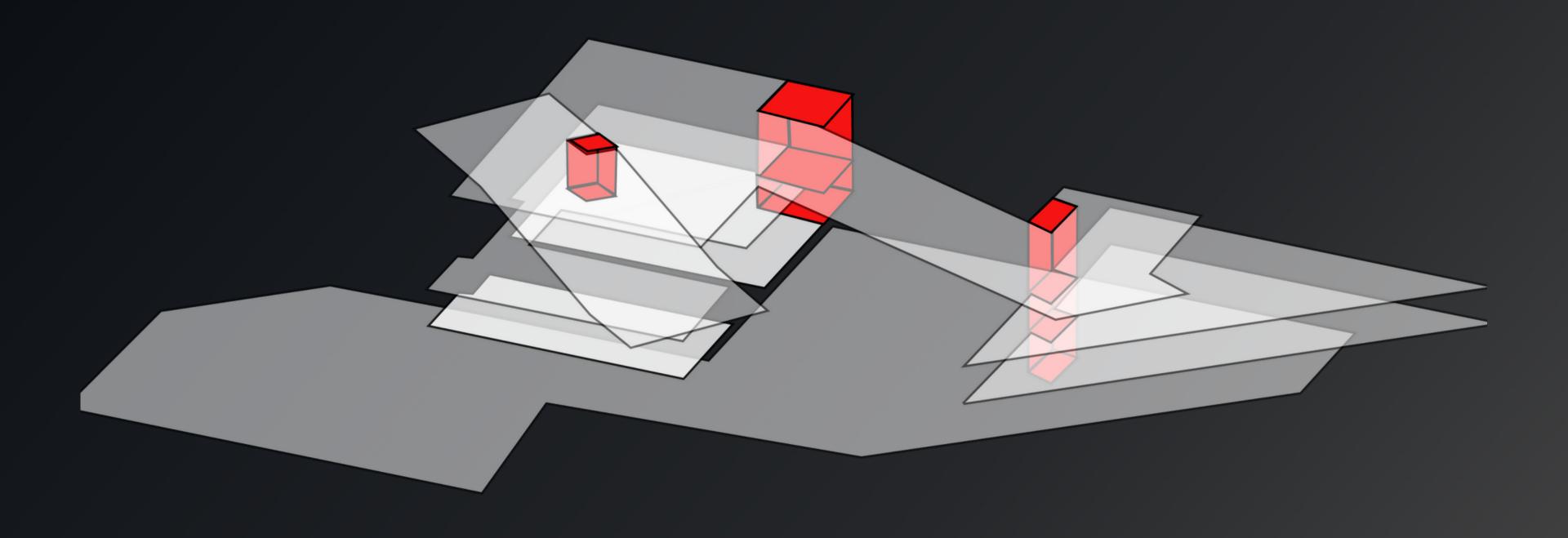


#### CIRCULATION

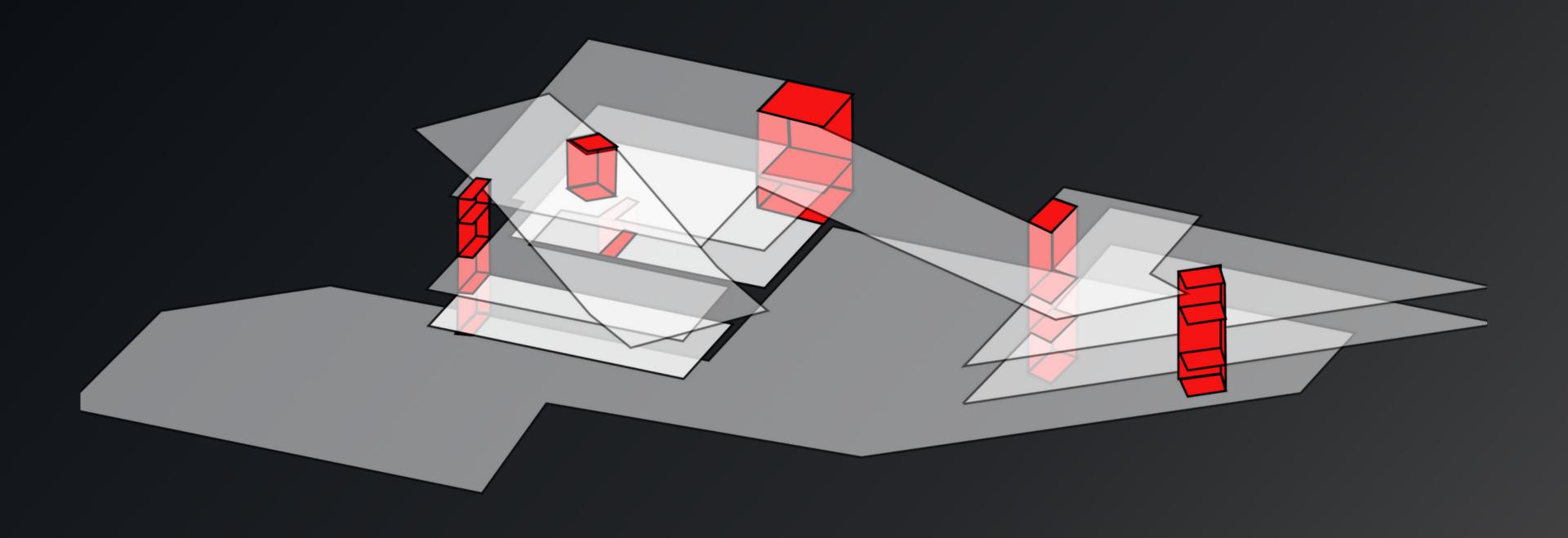
## STUDIO WORKSHOP



# CIRCULATION VERTICAL



# CIRCULATION EGRESS



#### CIRCULATION

## MUSEUM + PUBLIC

